# 2023

# ADVANCE INFORMATION BULLETIN

# WCD 3A BASEBALL PLAYOFFS @ Auburn Riverside HS

Saturday, May 13, 2023

#### **TOURNAMENT MANAGER**

Greg Herd Cell: 253.576.7646

Auburn Riverside HS Athletic Director

#### IMMEDIATE ACTION ITEMS!!!!

- E-MAIL pass list by noon WED May 10th: gherd@auburn.wednet.edu
- · Read WIAA Bound For State Baseball Regulations (WIAA web-site)
- Call Greg Herd, Tournament Manager, @ 253.804.5159 if you have any questions or special needs.
- NO LEAGUE PASSES WILL BE ACCEPTED: PLEASE GET PASS LIST TO GREG HERD BY NOON Wednesday, May 10, 2023.

## **TOURNAMENT SITE** – Auburn Riverside High School

501 Oravetz Rd SE Auburn, WA 98092

**GAME SCHEDULE** --- Saturday: 11:00, 2:00, and 5:00

(Away) vs (Home)

May 13: Game #15: Winner 9 vs Winner 10 11:00am

May 13: Game #16: Winner 11 vs Winner 12 2:00pm

May 13: Game #19: Loser 15 vs. Loser 16 5:00pm

Home teams will be assigned to the third base dugout Visiting teams will be assigned to the first base dugout

## **PARKING INSTRUCTIONS**

Buses enter off of Oravetz road on the north end near the scoreboard at the football field Coaches: Please inform your bus driver to **NOT PARK** in the parking lot as this is reserved for spectator vehicle parking, bus parking will be behind the school.

#### **BATTING PRACTICE**

- NOT ALLOWED ON SITE. Teams must make their own arrangements.

#### **ROSTERS**

Make sure your up to date WCD roster has been loaded into WPAN. This information will be used for programs and the introduction of all players and coaches prior to each game. Please make sure the spelling is correct.

## TICKETS AND PASSES

GoFan Digital Ticketing is the only accepted purchase method.
Link below:

Prices are established by the West Central District:

•	Adults & Students w/o ASB:	\$8.00
•	Jr. & Sr. High students w/ASB	\$5.00
•	Senior Citizens	\$5.00
•	Elementary (under 12)	\$4.00
•	Pre-School	Free

- ☐ Ticket price is good for admission to <u>ALL</u> games at the site that day.
- ☐ Please inform your students and parents ahead of time so they come prepared to pay an admission charge, for many this will be the first baseball game they have paid to attend all season.
- Only players in uniform, entering with the team prior to their game, will be admitted free entrance. Players will be expected to pay if not in uniform and/or not participating in the game.
- NO PARTICIPANT PASSES ARE ISSUED Inform players they are to enter in ONE GROUP with a coach supervising.
   MAXIMUM (AS PER WIAA GUIDELINES) to include 20 players and 5 other designated school personnel (coaches, managers, statisticians, medical, etc.).
- ☐ **PRESS PASSES** will be accepted with proper identification.

- ☐ <u>LEAGUE PASSES</u>: <u>WILL NOT BE ACCEPTED</u>
- SONG & CHEERLEADER PASSES Cheerleaders and song leaders of participating schools will be admitted free, only if IN UNIFORM
- □ NO DOGS ALLOWED.

#### **GAME BALLS**:

- Provided by tournament manager.

#### **POSTPONED GAMES**

- If games are cancelled due to weather, games will be rescheduled for the next day.

#### **GAMES COMMITTEE**

Jerry Peterson Auburn Riverside High School Athletic Director

Rob Swaim Auburn School District Athletic Director

Terry Jenks NPSL Baseball Commissioner

#### **WARM UP TIMES**

- -The **HOME** team will take infield first, followed by the **VISITORS**.
- -Each team has a 10-minute allowance.
- -The **HOME** team shall begin warm-ups at the following times:

-Game 13 10:30 (Home)/10:40 (Away)

-Game 14 1:30 (Home)/1:40 (Away)

-Game 17: 4:30 (Home)/4:40 (Away)

-Tournament Manager will make final decisions regarding warm-up times if behind schedule.

#### **TEAM INTRODUCTIONS**

- The public address announcer will introduce the visitors first, followed by the home team.
- Non Starters will be introduced first, followed by all starters and coaches.
- Please have players run out and lineup from home plate continuing down the respective baseline.
- Stay lined up until the PA has introduced both teams.
- The Pledge of Allegiance/National Anthem will take place prior to the first game only.