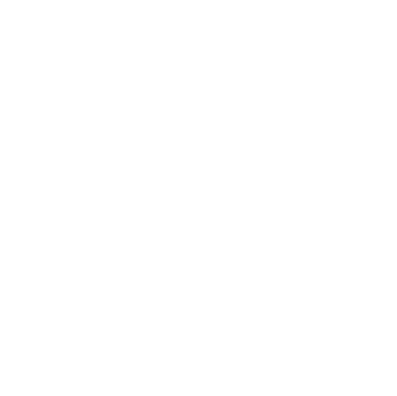
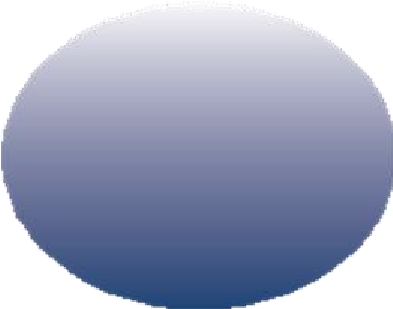
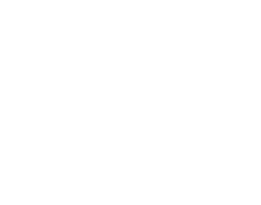
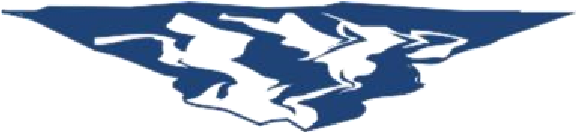
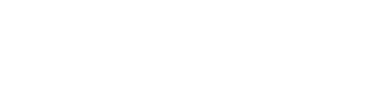
# 2021-22

# 2A South Puget Sound League Handbook



*Enumclaw ~ Fife ~ Foss ~ Franklin Pierce ~ Washington ~ White River ~ Clover Park ~ Orting ~ Steilacoom ~*

**2A SOUTH PUGET SOUND LEAGUE**

**PRINCIPALS AND ATHLETIC DIRECTORS’ ASSOCIATION**

**Constitution of the 2A South Puget Sound League**

**1. NAME.** The name of this organization shall be THE 2A SOUTH PUGET SOUND LEAGUE OF HIGH SCHOOL PRINCIPALS/ATHLETIC DIRECTORS ASSOCIATION**.** Henceforth, the term “SPSL” shall refer to this league.

**2. OBJECTIVES.** The objectives of this organization shall be to promote good fellowship, positive character, and sportsmanship among the schools of the league and to carry out league policies as determined by principals and athletic directors.

**3. MEMBERSHIP**

This association shall consist of the principals or designee of each high school in the South Puget Sound League.

**4. VOTING**

1. In deciding matters Involving high school issues, each high school shall be granted one vote. If the school athletic director is not present the district AD or school district designee may cast a vote.
2. All decisions shall be determined by a majority vote of qualified voters provided a quorum of eligible voters is present.
3. A quorum shall consist of qualified representatives from one half plus one of the schools in the League.
4. Upon request of one school and approval of most member schools, voting will be by secret ballot.

**5. OFFICERS, COMMISSIONERS, AND WEST CENTRAL DISTRICT BOARD REPS**

The officers of the League AD Association shall be a President, President-Elect Secretary, and Treasurer.

1. President shall be an SPSL AD and perform customary duties of the office. The President shall be elected no later than the last regular meeting in the spring and may continue in the position in subsequent years. In the event this person is no longer an SPSL AD there shall be an election for this position in addition to the other officers. To be eligible for office the presidential candidate must have been a member of the league for at least one year.
2. President*Elect* Duties: Chair League Violations Committee and other duties as assigned.
3. Secretary Duties: Keep accurate records of all meetings and annually coordinate update of league handbook.
4. Treasurer Duties: Manage league finances. Provide monthly reports to Athletic Director’s.
5. West Central District (WCD) Board Reps. Reps will be elected in accordance with WCD policies and procedures.

**6. COMMITTEES.** If needed, ad hoc committees will be selected by a majority vote of athletic directors.

**7. SPECIAL MEETINGS.** Special meetings may be called by the President when necessary provided athletic directors have been notified in advance of time, location, and topic.

**8. AMENDMENTS**

1. This constitution may be amended by a two-thirds vote of all member schools.
2. Proposed amendments must be presented at least one meeting before a vote may be taken on the amendment.
3. Amendments approved at the league athletic director level will be presented to principals for review and final approval.
4. Approved amendments will take effect at the start of the next school year unless approved by a majority vote of league athletic directors.

**9. Procedures**may be altered by a majority vote of qualified voters at any regular Principals’ Association meeting, or any special meeting provided previous notice of the contemplated change has been sent to each member school.

**10. STATEMENT OF PHILOSOPHY. The Principals/Athletic Directors Association, recognizing the need for a common philosophy and mutual understanding between the Superintendents and Principals Association have established the following principles to guide inter-school relations:**

1. **Principals are responsible for establishing policies governing league activities for Athletics, Forensics, Music, Leadership and Student Relations.**
2. **The Athletic Directors’ Association is responsible for administering the affairs of the league in accordance with established policies and procedures.**
3. **The Athletic Directors Association shall produce a handbook segregating and defining league policies and practices.**
4. **There shall be an Athletic Directors’ Association. Each high school or district of the South Puget Sound League shall appoint one person to be its representative to the Athletic Directors’ Association. Said Association shall have such responsibilities for the governing of athletic matters as delegated by the Principals’ Association. The Athletic Directors’ Association shall be responsible to the Principals’ Association and make recommendations to the Principals’ Association on athletic matters.**
5. **The Athletic Directors Association shall be represented by the President or designee at regular principals’ meetings. The purpose of such meetings will be to review practices and policies for athletics and approve or disapprove recommendations from athletic directors.**

**11. GENERAL POLICIES**

1. The Washington Interscholastic Activities Association (WIAA) Handbook shall supersede any policy or practice in this handbook in the event of a conflict; however, the League has the prerogative to establish restrictions more stringent than those of the WIAA.
2. Policies pertaining to each recognized activity shall be incorporated in the handbook under the section heading of that activity.
3. For purposes of interpretation, a league athletic activity shall be defined as an activity organized on a league-wide basis that involves a league or division championship and is recognized by WIAA when 50% or more of member schools participate.

**Practices and Procedures of the 2A South Puget Sound League**

**1. DUES**

1. If Membership *dues are required,* they shall be determined by a majority vote of league athletic directors.
2. It is recommended that the ASB from each school approve admission and pass prices established by athletic directors.

**2. PASSES**

1. The League *Treasurer* shall print and issue passes, each of which entitles two people to attend any activity at which a member school is host.
2. Each school shall receive up to 50 passes for school personnel. Each district shall have seven passes for each junior high/middle school in their service area, plus five for the Board of Directors, plus four for the Superintendent, and plus one for the District Athletic Director.
3. Additional requests must be approved by the athletic directors at the beginning of each school year.
4. SPSL schools will honor each other’s golden age/lifetime senior citizen pass for free admission to athletics events both home and away if the school noted on the pass is participating in the event.
5. Only the official SPSL Supervisory Pass will be accepted and only if in the possession of an adult except as noted in the Permanent Passes section of this handbook.
6. Will be accepted at all SPSL Tournament events.
7. Only SPSL passes will be accepted at SPSL League/Tournament events.
8. **PERMANENT PASSES**
9. Those eligible for permanent passes will be high school coaches, principals, and athletic directors as well as district athletic directors and superintendents who have served a minimum of ten years in this capacity and are no longer in a position warranting a regular annual pass.
10. Permanent Puget Sound League passes issued prior to the establishment of this league will be honored at any SPSL activity.
11. Permanent passes shall be distributed by the Principals/Athletic Directors Association.
12. Nominations are to be submitted and granted by members of the Principals/Athletic Directors Association.

1. **TICKETS AND ADMISSION**

**SPSL Ticket Prices (SPSL League and SPSL Tournament Events)**

Adult and Student w/o ASB $6.00

Visiting Student w/ASB/Military with ID $4.00

Elementary Student $2.00

Senior Citizen 62+ $2.00

Home Student w/ASB Free (apart from post season events)

1. Playing squads and managers shall be admitted to contests upon coach authorization.
2. Visiting cheerleaders and band members in uniform are admitted free if performing at the event and accompanied by a supervisor/advisor (NOTE: visiting cheerleaders or bands are not to attend regular season SPSL contests with the exception of football due to space limitations unless agreed upon by participating school ADs).
3. Prices for league contests shall be set by the Principals/Athletic Directors Association.
4. Proceeds from student tickets sold in advance shall be remitted to the host school.
5. Pre-sale adult tickets may be arranged between schools with the understanding that the host school receives all revenue from ticket sales.
6. All events starting at 5:00 or later, on weekdays shall charge admission. This includes all sub-varsity events preceding varsity contests. Individual sport exceptions to be approved by the league. Tickets sales are recommended to be sold at least an hour before the start of the Varsity contest.
7. A discounted Family Ticket may be offered by individual schools. Price will be at the discretion of individual school districts and approved by local ASB officers.
8. Student spectators are not allowed to reenter. Adult reentry is allowed at the discretion of the school district hosting the event.
9. ASB cards must be presented at the gate. Electronic versions will ~~not be~~ accepted.
10. **POST-SEASON FINANCES**
11. Schools hosting League Tournaments/Playoffs will send a financial statement to the league treasurer.
12. Gate receipts are to be deposited into the league checking account. Expenses will be paid by the league.
13. The Principals’ Association upon recommendation of the Athletic Directors, may decide to distribute excess profit between all SPSL schools at the end of each school year.
14. Member schools may be required to supplement the league treasury when deemed necessary.
15. **START TIMES.** Afternoon and evening athletic contests shall begin at the time designated in the individual sport guidelines in this handbook.
16. **PROTEST PROCEDURES**
17. Protests of judgment calls will not be heard. Except where WIAA Handbook language allows this (i.e. ejections).
18. Protest procedures for each sport as stated in the official rulebook for that sport must be followed or the protest will not be heard.
19. Protests regarding playing conditions, facilities, and/or equipment must be filed prior to the start of the contest. Game officials and the opposing coach must be notified at that time.
20. The basis of a protest must involve misapplication or misinterpretation of a rule or a game condition which may have an undue adverse effect upon the outcome of the contest.
21. Facts and reasons for a protest must be filed with the contest official at the time the incident in question has occurred. Exception: A protest may be filed later if the protest involves the eligibility of a participant as established in the WIAA handbook.
22. The protester must file with his/her athletic director a written request to include facts and reasons for the request. The written request must be submitted to the athletic director prior to 4:30 p.m. the next day.
23. The coach is to contact his/her athletic director immediately following the contest and follow school/school district protocol to determine if the protest will be allowed to move forward.
24. If approved at the school/school district level, the procedure outlined in the WIAA Handbook must be followed within 24 hours of the contest.
25. The protesting school AD must contact the WIAA office to verify the misapplication or misinterpretation of the rule prior to contacting the league. Once WIAA determines it is a viable protest, the school AD will notify the league president, the sport commissioner for that sport, and the opposing school AD of the intent to protest.
26. The applicable actions noted below will be taken as expeditiously as possible:
    1. The president will assign a protest committee composed of three athletic directors from schools not involved in the protest.

(2) The sport commissioner of the sport involved will serve as an ex-officio member of the committee. The committee will investigate the infraction or ruling in question and submit a decision in writing to athletic directors.

1. **SANCTIONS**
2. Sanctions will be imposed on schools only after extensive investigation by the appointed violations committee and approval by athletic directors. Decisions of the athletic directors may be appealed to league principals.
3. Violations other than athletics violations will be directed to league principals for action.
4. Violations must be reported within five school days of discovery of the infraction.
5. Sanction Definitions
6. Reprimand. A written warning to the principal and athletic director. The school is responsible for internal resolution of the situation.
7. Probation. A school or activity is placed on probation for a specified time. The league will review the matter at the end of the specified time and advise the school of its status. In addition to probationary status the league may impose restrictions including but not limited to forfeiture of contest(s) or season, playoff entry denial.
8. Suspension. All rights and privileges of the school or activity as athletic directors and principals deem necessary. The league may suspend a school in a particular sport or activity or in all sports and activities.
9. Expulsion. The school’s membership in the league is terminated. The vote for suspension and expulsion must be two-thirds of all member schools.

Below are the WIAA penalties for violations to be used in the violation committee’s consideration as they review potential violations.

*25.5.0 PENALTIES FOR VIOLATIONS Violations of the rules of this Association shall render the offending school liable to a penalty by the action of the school, league, WIAA District or the WIAA Executive Board.*

*25.5.1   Letter of Remedy – the school that has violated a WIAA rule/regulation must write a letter to its league explaining the violation and the internal processes it will use so that further violations do not occur. The letter should also include the member school’s suggestion for penalty.*

*25.5.2 Forfeiture of contest(s) ‐ the forfeit of contests or meets may be included in penalties assessed for violation of Association rules.*

*25.5.3 Probation ‐ The coach/personnel/school is placed on probation for a specified time by the league, WIAA District or WIAA Executive Board.    During the probationary period, a school may participate in all interscholastic activities unless stipulated otherwise by the league or WIAA.*

*25.5.4 Restriction ‐ The league, WIAA District, or WIAA Executive Board may take action that would restrict participation in league.  The restriction may be applied to all individuals involved including a coach, participant, school employee, team, group, or school. 25.5.5 Suspension ‐ All rights and privileges of member schools of the WIAA are withheld for a specified period determined by the WIAA Executive Board.  The WIAA Executive Board may suspend a school in a particular sport or activity or in all sports and activities for a sports season or school year.*

*25.5.6    Violations of the rules of this Association shall render the offending school liable to a penalty by the action of the school, league, WIAA District or the WIAA Executive Board.    The list of violations set forth in this listing is not all‐inclusive, and if a violation of rules occurs which is not listed herein, then the appropriate body shall have the authority to assess penalties that are deemed appropriate.*

*25.5.7 A pattern of attempting to circumvent rules, regulations and/or policies shall be subject to review and possible penalty to be imposed by the WIAA Executive Board. Violations Level 1 Level 2 Level 3 • Violation un‐willfully committed • Self‐reported violation • 1st violation • Violation willfully committed • Violation reported by others • 2nd violation • Recruitment • Blatant disregard for rule(s) • Continuous violation*

1. **APPEAL PROCEDURES**

A. Appeals (regarding the Violation Committee’s decision shall be submitted in writing to the President of the Principals’ Association within three school days following the decision.

B. There shall be an Appeals Committee assigned by the President of the Principal’s Association composed of three members of the Principals’ Association. The three members shall not be from schools involved in the protest.

C. The Sports Commissioner or designee, if the sports commissioner is from one of the schools involved, shall be an ex-officio member at the appeal meeting.

D. The Appeals Committee shall investigate and decide on the infraction or ruling and submit a written decision to the Principals’ Association. The decision of the Appeals Committee shall be final.

1. **EVENTS MANAGEMENT**
2. Supervision Chart. See Appendix D for a complete list of supervision. **The supervisor will notify the host school upon arrival.** Timing/scoring/game personnel should be adults whenever possible. *Mandatory for varsity*
3. Bands are not to perform at regular season away contests unless preapproved by the host school athletic director.
4. Cheerleaders are not to perform at regular season away contests except for football due to space limitations.
5. Exceptional sportsmanship is expected. Bands are expected to adhere to the following:
6. Playing only during timeouts, dead ball situations and between periods.

(2) Promoting good sportsmanship for players, spectators, and officials.

(3) Noisemakers are not allowed. Band instruments, including drums, are to be used for playing music and in conjunction with approved and organized cheers led by cheer staff, not as noisemakers.

(4) Amplifiers must operate at a level that allows announcers and cheerleaders to perform their duties. Event management is authorized to control the volume.

E. Correspondence between schools that pertains to student activities should be co-signed by the principal or designee.

F. Spectators are prohibited from the use of noisemakers to include but not limited to drums, cowbells, horns, megaphones, radios, and thunder sticks. Confetti is not allowed at any time.

(1) Cheerleaders are allowed to use megaphones for organized cheers.

1. Hanging signs, other than the official school banner, is up to each school's administration. Guidelines for the use of signs:

* Must be positive in nature.
* Must not mention the opponent.

Must be handheld.

* May be brought in by the opposing school.

1. An appropriate crash-through banner is allowed for home teams.
2. Band instruments may only be used by members of the designated school band.
3. Halftime presentations must be discreet, non-offensive to the opposing school and approved by the principal of the host school.
4. Student tunnels are only allowed prior to contests and may only involve students in school uniforms (bands, cheerleaders, drill teams).
5. Any teams or students guilty of misconduct or unbecoming behavior will be subject to potential league sanctions.
6. Spectators are not allowed on the floor during introductions.
7. SPSL contests should be preceded by a “good sportsmanship” statement.
8. Introductions are to be safe and respectful for both teams involved.
9. It is recommended that student spectators not be seated in the first row of indoor bleachers.
10. School dress codes must be followed. Spectators must always wear a shirt. Body paint may be applied over the shirt. At least 50% of the face must be exposed. A school-related face logo, decal or paint that does not affect identification is allowed.
11. Bandanas associated with a gang affiliation may not be worn.
12. Spectators must be kept in the stands and not allowed to rush the court or field at the conclusion of a contest.
13. **POST-GAME PROCEDURE.** Teams must leave the playing court or field within 15 minutes. 15 additional minutes are allowed for time spent in the locker room. Teams must fully vacate the facility no more than 30 minutes following the end of the game. Post-game rituals/ceremonies must be in an area away from the opposing team’s players and spectators.
14. **AWARDS**
15. League Championship Award will be purchased and awarded by the league
16. Medals and Ribbons for League or Sub-District Events. Ribbons may be awarded at league, and/or sub-district events.
17. Sportsmanship Award by Sport. Coaches from each sport will select one school as its sportsmanship award winner. Voting may take place by email in advance of the post-season meeting or at the post-season meeting using the following format: Each school or co-op program will submit one vote for the award. In the event of a tie among the first choice votes, those tied will be named “co”…of the Year. Coaches may not vote for their team.
18. Annual League Sportsmanship Award. Criteria: The school with the most individual sportsmanship awards during a given school year. School will be responsible for their own banner
19. All-Academic Award. Varsity participant with a 3.5 or above GPA will be named “2A SPSL All-Academic”. Athletic Directors are responsible for monitoring grades and presenting a certificate to each qualifier. Award: At discretion of the school.

1. **REGULATIONS FOR CONTROL AND ADDITION OF SPORTS ACTIVITIES**
   * 1. Sports activities recognized by the WIAA will be considered for inclusion as authorized league activities.
2. All sports must conform to WIAA rule and regulations.
3. Schools may participate in outside leagues as an independent school.
4. When most league schools participate in a particular sport, the sport will become an authorized activity. Individual schools may join the league and conform to league schedules and regulations.
5. **AUTHORIZED SPORTS**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Baseball | B |  | Soccer | B/G |
| Basketball | B/G |  | Softball | G |
| Bowling | G |  | Swimming | B/G |
| Cross Country | B/G |  | Tennis | B/G |
| Football | Open |  | Track and Field | B/G |
| Golf | B/G |  | Volleyball | G |
| Gymnastics | G |  | Wrestling | B/G |

1. **LEAGUE SCHEDULES PROCEDURES**
2. Changes to league schedules may not be changed without league authorization due to extenuating circumstances.

B. Examples of extenuating circumstances may include, but are not limited to, school program conflict, facility conflict, bereavement, emergency school closure or weather cancellations. Contest cancellations due to emergency conditions will be determined by the school district policy of theschool(s) involved.

C. Schedule grids for the following year will be presented to athletic directors as noted below.

* Fall Draft: December Approval: January
* Winter Draft: March Approval: April
* Spring Draft: May Approval: June

1. Schools unable to field a team for a league contest will forfeit. Teams that forfeit the entire season will be removed from the schedule.
2. Teams participating in state final playoffs in the previous sport season may request a schedule change for affected league contests.
3. League-scheduled contests will not be moved off any break unless both schools Athletic Directors mutually agree. If one school does not agree, the contest will not be moved. The league will front-load spring break contests for BA, SB, and TE to Mon/Tue. SO will front-load to Mon/Wed. TR will not be scheduled over spring break due to the inability to staff meets.
4. **MAKE-UP CONTESTS**
5. Make-up contests should be completed prior to the end of the regular League schedule.
6. Athletic directors may schedule league contests after the season if unforeseen circumstances warrant such action.
7. **Last Two Saturdays of the League Season:** The athletic directors in charge of rainout sports will notify all schools on the previous Monday that Saturday of one or both last two weeks will be usedas a mandatory make-up date. Junior varsity make-up contests may also be played on these designated Saturdays. League games will have priority over non-league games. Coaches/players should plan of the season to keep these two Saturday dates open.
8. **OFFICIALS.** Registered officials from the Washington Officials’ Association (WOA) will be used for sports covered by WOA.
9. **COACHES MEETINGS**
10. Commissioners must hold a pre- and post-season meeting with head coaches to review handbook policies and procedures and select all-league teams and awards. Commissioners must request an RSVP from all coaches.
11. Commissioners will issue minutes and distribute a roll sheet after each meeting.
12. The head coach or coach designee approved by the athletic director must attend pre- and post-season league meetings.
13. **FILMING AND DRONES.** WIAA guidelines will be followed for filming and use of drones.

1. **SPORTS RULES AND REGULATIONS**
2. Athletic Directors will administer, review, and recommend changes to sports rules and regulations.
3. Recommendations for a change to sports rules and regulations must have been coordinated by the AD Commissioner for the sport and agreed to by most of the that sport’s coaches.
4. Submittals for change to general rules and regulations applicable to all sports and/or management of the league are to be presented for league consideration. Recommendations will be voted upon by AD’s at the last league meeting in June for implementation in August.
5. **SPORTSMANSHIP CODE**
6. Show pride, class, spirit, and respect.
7. Display modesty in victory and graciousness in defeat.
8. Enjoy the game and promote good sportsmanship.
9. **ATHLETIC CODE OF CONDUCT.** The SPSL code of conduct is intended to secure the educational benefits of personal growth and physical awareness inherent by participating in our athletic programs. Member school participants are expected to always display appropriate behaviors. This philosophy endorses all existing WIAA, RCW’s and/or member school regulations.
10. **RADIO/TELEVISION RIGHTS AND MEDIA REQUIREMENTS**
11. Radio, TV stations, and/or live streaming networks must be pre-approved by league Athletic Directors and Principals. Fees will be established by individual districts.
12. Names of students suspended from athletics will not be released to media.
13. **ONLINE ROSTERS REQUIREMENT.** Rosters are to be entered directly into the league website roster system by noon the day of the first contest and revised throughout the season by noon on the day of each subsequent contest.
14. **SCORING** The host school will report game scores before 9:30 p.m. The home school is responsible for reporting scores to local media, and league website. Rosters are to be posted on the league website.

**26.All-League Selections** All-League selections are to be based upon performance during the regular dual meet season (including invitationals) All league will determined by commissioner and coaches at the post season

* + 1. The individual/relay team with the top time/distance in each event **in each division**, as recorded in Athletic.net, will be named All-League First Team. The second-place finisher for each event **in each division** will be named All-League Second Team.
    2. An individual named to an All-League Team must have finished the season “in good standing” as determined by his/her school district and must have participated in a minimum 50% of league events. A league sponsored jamboree, league championship, and/or sub-district championship event may count toward the 50% participation requirement.
    3. **Voting and Tiebreak Procedure for the Selection of Athlete of the Year (MVP), Coach of the Year, and Team Sportsmanship Awards.**

There will be Athlete of the Year (MVP), Coach of the Year, and Team Sportsmanship honor awarded. Each school or co-op program will submit a vote for each award. In the event of a tie among the first choice votes, those tied will be named “co”…of the Year. Coaches may not vote for themselves or their team. Coaches may vote for their athletes. Coaches or athletes who have been ejected are not eligible for Coach of the Year or Athlete of the Year subject to appeal to the AD’s.

* + 1. **South Puget Sound League Coach of the Year by Sport.**

Using the voting procedure noted above, the South Puget Sound League Coach of the Year” will be selected for each division. Criteria: Finish in league, improvement throughout the year/ previous year, sportsmanship, discipline of team, achievement of team/players, overall coaching, etc. Coaches who have been ejected are not eligible for Coach of the Year subject to appeal to the AD’s.

* + 1. **South Puget Sound League Athlete of the Year (MVP) by Sport.**

Using the voting procedure noted above, the “South Puget Sound League “Athlete of the Year” (or MVP) will be selected from each division. The SPSL AOY/MVP will be named Athlete of the Year (or MVP) and placed on the All-League First Team. This individual must have finished the season “in good standing” as determined by his/her school district, have had no code violations, and must have participated in a minimum 50% of league contests. A League/Sub-District event may count toward the 50% participation requirement. Criteria: The outstanding athlete in the league who represents an exemplary level of sportsmanship and has been eligible academically and athletically for the entire season with no code violations. Athletes who have been ejected are not eligible for Athlete of the Year subject to appeal to the AD’s.

* + 1. **Team Sportsmanship.**

Using the voting procedure noted above, the team(s) that has displayed both grace in victory and grace in defeat while displaying sportsmanship toward opponents, officials and the crowd will be selected for the team sportsmanship award in each division. At the end of the year the school with the most “team sportsmanship” awards will receive the annual “SPSL Sportsmanship Award” from each division. In the event of a tie for the annual award, there will be “co” winners.

* + 1. **POST SEASON TOURNAMENTS/PLAYOFFS AND REVENUE SHARING**

1. CRITERIA FOR SETTLING TIES FOR PLAYOFF BERTHS AND LEAGUE TOURNAMENTS IN THE SPSL:
   1. Tie breaking criteria should be applied before a tie-breaking playoff game is scheduled unless specified differently in individual sports guidelines.
   2. Whenever a team is tied for a playoff spot and is being eliminated from postseason play because of the application of tie-breaking criteria, there will be a tiebreaker playoff at a neutral site, unless one of the tied teams has gained an advantage based upon who beat whom within league play, regardless of the number of times tied teams played each other. (Advantage defined as – won one of one, won two of two, or won one and tied one of two).
   3. When individual sport guidelines refer to “PowerPoint Tie Breaking” system, apply the following:

❖ PowerPoint Tie Breaking (How teams did according to league standings)

❖ For Example: Nine Team League

o 1st Place = 9 points

o 2nd Place = 8 points

o 3rd Place = 7 points

o 4th Place = 6 points

o 5th Place = 5 points

o 6th Place = 4 points

o 7th Place = 3 points

o 8th Place = 2 points

o 9th Place = 1 point

➢ If two or more teams are tied for a place, add points together and divide by the number of tied teams

➢ Teams earn the point values of the teams they defeat

➢ Higher point total receives the higher seed or higher advantage

➢ If still tied, if no advantage as defined above, flip a coin to determine seeds into the playoffs unless individual sport rules have specific tiebreaker language.

➢ If still tied, and a team could receive a bye in the next round of playoffs or could host versus travel because of the application of tie-breaking criteria, then there will be a playoff at neutral site.

1. Two-way ties (Non-Elimination)– Tie will be broken based on WIAA RPI at the conclusion of the season (RPI determination will be made at 11pm the night of the last league contest).
2. Multiple ties (three or more tied teams)

❖ Criteria for breaking multiple ties

➢ Apply 1b and 1d above, to determine if a playoff is necessary

If no teams will be eliminated by breaking ties, WIAA RPI will be used to determine seeding as in 1d above.

➢ If a playoff is necessary, use the following:

I. Head-to-head

1. Compare records of the tied teams against each other to determine seeding into a tie breaking playoff
2. If a team does not have a win during divisional play against any of the other tied teams, they will be eliminated or receive the lowest seed.

II. If still tied, apply PowerPoint Tie Breaking system (see 1D above)

III. If still tied, flip a coin or draw to determine seeds into the playoffs (designate teams “A”, “B”, “C”, etc.)

1. Playoff formats

➢ Three-way ties (apply tie breaking criteria A, B, C above)

I. One place available

1. “A” vs. “B” – loser out
2. Winner of 1 plays “C” for seed

II. Two places available

1. “A” vs. “B” – Winner In/Highest Seed
2. Loser of 1 plays “C” for remaining seed

III. Three places available

1. “A” vs. “B” – loser gets lowest seed
2. Apply tie breaking rules above – if still tied play game – Winner of 1 vs. “C” for the remaining two seeds

➢ Four-way ties – use standard bracketing

➢ Five-way ties – pigtail into standard four-team bracket

➢ Six-way ties – two pigtails into a standard four-team bracket

**Baseball Regulations**

**1.** The National Federation of State High School Association Baseball rules shall govern baseball.

**2.** Special regulations regarding baseball are printed in the WIAA Handbook.

**3. MAKE-UP GAME PROCEDURE:**

1. Rainouts can be played on Saturdays during the entire season if both teams agree.
2. Non-league games shall be postponed if the game conflicts with a required rescheduled league game.
3. Postponed league games shall be played on the next playable date.
   1. The next playable date is the next weekday from the beginning of the season until the last two weeks of the season.
   2. Prior to the designated block of the season a team is not required to play more than four (4) league games in any one week.
   3. Teams can play more than four (4) times before the last two weeks of the regular season if both schools agree.
   4. After the designated block of the regular season all weekdays must be used for make-ups.
   5. Saturdays during the last two weeks of the regular will be reserved for play to complete the regular season. The baseball commissioner will make the final decision to play if necessary.
   6. Double header will be scheduled to help complete the season, even if it means involving more than two teams at one site.
4. Makeup Scheduling:
   1. When a game is canceled because of weather or other factors that disallow the completion of what would have been a legal game the following procedure will be used:

\*Both Athletic Directors whose teams were involved in a canceled or suspended game will review their schedules and a calendar immediately and reschedule the game on the next playable date for both teams. That date becomes final and all additional games not completed on the regular league will be scheduled in like manner.

1. After the designated block of the league season:
   1. Games involving teams that could qualify for post season play must be played first.
   2. Baseball Commissioner will be empowered to set the games necessary to complete the schedule during the last two weeks of the season.
   3. Games not made up by the competition of the last week of the schedule and having no bearing on the league championship or post season tournament will be left to the discretion of the school Athletic Directors involved.
   4. League scheduled activities (band, choir, drama, etc.) have precedence over rescheduled make up games, and league tiebreakers.

**4. GAME REGULATIONS:**

1. All games are seven innings.
2. In case of a tie the game shall continue until the tie is broken.
3. If a game is ended by the umpire due to weather or darkness, the following outcomes apply:
   1. It is a regulation game if five full innings were played, or if the home team had scored a greater number of runs and the visiting team has had five turns at bat, or if play has gone beyond 5 innings of play.
   2. It is a suspended game, to be restarted at the point of suspension on the next date the two teams are scheduled to play or on the next playable date (at the originally scheduled venue), if the game was called prior to the completion of the fifth inning, or does not meet the minimum requirements for a regulation game, see (1) above.
   3. It is a suspended game, to be completed on the next playable date, if the game is tied at the end of the fifth inning, or last completed inning beyond the fifth. On the next playable date, the game will begin at a point reverted to the last completed inning.
   4. It is a suspended game to be made up from the point of the interruption, on the next playable date, if the game is interrupted by human error, with human error defined as lights going out or sprinklers coming on.
4. Games scheduled during vacation periods are to be played as scheduled.
5. Starting time of league games shall be 4:00 p.m. on school days unless mutually agreed upon by participating school athletic directors.
6. Night games may occur if mutually agreed upon by the athletic directors involved. Preferred start times will be 7:00 p.m.
7. Both the home team and visiting team shall be allowed ten (10) minutes infield practice before the start of the game.
8. In the case of a suspended game all player participation rules are the same as if the game was never delayed.
9. Metal cleats and sunflower seeds are NOT allowed on any artificial turf playing surface. Turf shoes, molded cleats and tennis shoes are the only shoes allowed.
10. **PITCHER LIMITATIONS:**
11. The pitching limitation rule applies during all regular season and postseason games, as well as to tied, suspended, discontinued, or protested games.
12. Refer to WIAA Rule related to pitcher limitation.
13. 29.5.4 Counting pitches
14. Every legal or illegal pitch thrown from the pitching mound to a batter will count toward the pitching limitation.
15. The home scorebook will be official recording for pitch counts.

For varsity contests it is recommended that an adult serves as the official pitch count tracker. It is mandatory that both Head Coaches confer at the top of each odd inning near the home dugout to confirm pitch count. If there is a discrepancy, the home scorebook will be the official record.

**6. MISCELLANEOUS REGULATIONS:**

1. Two officials will be used for varsity league games (one allowed if necessary).
2. A minimum of one association umpire is required for all junior varsity games.
3. When postponements occur, notification should be made to the visiting school prior to 12 noon for the day games and 4:00 pm for the evening games. Umpires should also be notified by the home team. Postponements will be communicated by the home school athletic director. The athletic director must get confirmation that the visiting school receives this notification.
4. The speed up rule is in effect during league play. Choice is up to the coach whether to use options or not.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

# Basketball Regulations

1. The National Federation rules will be followed in boys’ and girls’ basketball.

2. The only exceptions will be those rules and regulations that appear in the official WIAA Handbook and Guidelines Handbook and the South Puget Sound League Handbook.

3. Varsity games shall start at 7:00PM except for varsity double headers or in cases where there are facility conflicts. Varsity warm-ups will be no less than twenty (20) minutes. Introductions will begin five minutes prior to tipoff, which may be extended five (5) minutes for special occasions.

4. Jerseys shall be white at home and school colors away (as per NFHS rules).

5. The home school is responsible for reporting scores to local media, and league website. Rosters are to be posted on the league website.

6. There shall be no shooting on the main court by players in street clothes prior to start of the junior varsity game.

7. The host school shall provide an NFHS approved game ball.

8. For varsity games the timer and scorer must be adults.

9. Half time will be 10 minutes which may be extended by 5 minutes for special occasions.

10. The home team band shall not be positioned behind the visiting team bench.

11. It is recommended that students/spectators not to be seated in the first row of bleachers.

12. Tiebreaking criteria for tournament play (refer to League Tiebreaker section)

A. Multiple Ties (three or more tied teams)

1. Mini Playoff games will consist of two eight-minute quarters.

Player disqualification occurs after three fouls. Two full timeouts and one 30 second timeout.

# BOWLING REGULATIONS

1. Rules of the United States Bowling Congress (USBC) shall govern equipment and competition.

2. Rules of the Washington Interscholastic Activities Association (WIAA) are to be followed regarding sport rules and regulations.

3. The host school is responsible for providing score cards, collecting results, reporting results to the bowling commissioner, and calling in results to the media.

4. Five (5) players make up a bowling team. There can be up to 2 substitutes listed and up to 2 substitutes per game made.

5. A match consists of four (4) games. The first two games will be 10 frames, regulation bowling. The third and fourth games will be Baker style bowling. During the first two games players may be substituted at any time. Substitutions during Baker style bowling can only take place between games. An exception being injury.

6. Scoring for matches will be as follows:

A. One (1) point is awarded to the team with the most pins for each of the four games bowled.

B. One (1) point will be awarded to the team with the highest total pins for the match. Five (5) total points are available to determine the match winner

C. Ties of matches will be broken with one additional game of Baker style bowling. If time and facilities does not permit an additional game the match will remain a tie.

7. Line-ups will be set by the coach. The five (5) varsity bowlers will bowl together and the five (5) junior varsity bowlers will bowl together.

8. It shall be the responsibility of each school to keep spectators and fans out of the area immediately surrounding the scorers’ table and lane playing area.

9. Team competitors shall appear in appropriate attire. Matching tops and No hats, sweats or blue jeans may be worn. Players out of uniform may not compete with the varsity or JV. No cell phones or electronic devices (i.e. iPod) in the bowling area.

10. Ties in league standings will be broken by head to head competition, then by total pins.

11. League Champion will be determined by league record and league tournament. District seeding will be determined by league record and league tournament place

12. All league selection process will be league averages. League tournament average will be used to break ties.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Cross Country Regulations**

1. The National Federation of State High School Associations Track and Field Rules shall govern Cross Country. See Rule 9. Any special regulations regarding the sport of Cross Country are printed in the WIAA Handbook.

2. Additional regulations are set forth by the South Puget Sound League:

1. The varsity team shall consist of a minimum five (5) runners and a maximum of seven (7) runners.
2. There shall be no limit to the team size of the junior varsity squad.
3. If any school fails to field the minimum 5-member team, then the runners of this incomplete team may compete as individuals.
4. Schools will attempt to create a course whose length is as close to 5K as possible with the due consideration for the facility, difficulty, and tradition. No course may exceed 5K in length as per Federation Rules.

3. **Order of Events:**

1. 4:00 PM Boys junior varsity race
2. 4:30 PM Girls combined varsity & junior varsity races
3. 5:00 PM Boys varsity race
4. Special time and race accommodations may be made with approval of all participating schools to separate the girl’s race into two races; one for the varsity and one for the junior varsity. Under such conditions, the junior varsity shall precede the varsity. Accommodations for combining boys’ junior varsity and varsity may also be made with approval of all participating schools.

NOTE: JV meets are not scored

4. **Scoring:**

1. The top seven (7) finishers from competing schools shall determine the order of finish for purposes of scoring, with the top five (5) finishers determining the team score. Ties in team scoring shall be broken by adding the place of the sixth finisher to each team’s score.
2. An incomplete team will forfeit the meet to all opposing teams with a score of 15-50.
3. Should both opposing schools field incomplete teams, there shall be no score recorded for either team.
4. Three way meets shall be scored as double duals.
5. The school hosting the meet is responsible for scoring, and then notifying the media, visiting schools, and the SPSL Cross Country commissioner of the meet results. Meet results must be recorded into Athletic.net on the same day as the event.

5. **Divisional Standings and League Championships:**

1. Division champion will be determined at Divisional Meet.
2. A forfeit will count as a win for the opposing team.
3. Should two opposing teams forfeit to each other, no score will be recorded and both teams will record a loss in the standings.

**Post Season**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Softball Regulations**

1.National Federation and WIAA guidelines and standards apply to Softball.

2.Special regulations regarding Softball are printed in the WIAA Handbook.

3.Special regulations are set forth by the South Puget Sound League:

1. All games are seven (7) innings. In case of a tie the game shall continue until the tie is broken. (See game tiebreaker criteria in item K below)
2. Starting time of league games will be 4:00 p.m. on school days. Night games may occur if mutually agreed upon by the athletic directors involved. Preferred start times will be 7:00 p.m. unless mutually agreed or facility conflicts prevent.
   1. Changes in starting times shall be mutually agreed upon by Athletic Directors.
3. Both the home team and visiting team shall be allowed ten (10) minutes infield practice before the start of the game. The home team shall be the first to take infield.
4. Batting practice is allowable if there are no pitching machines and only with whiffle or light flight balls. Batting practice during spring break or prior to night games is permissible if it:
   1. Is done at your school
   2. Does not delay the start of the game
   3. Does not affect playing conditions of the game
   4. Both teams share the same spring break

**4. MAKE-UP GAME PROCEDURE:**

1. Rainouts can be played on Saturdays during the entire season if both teams agree.
2. Non-league games shall be postponed if the game conflicts with a required rescheduled league game.
3. Postponed league games shall be played on the next playable date.
   1. The next playable date is the next weekday from the beginning of the season until the last two weeks of the season.
   2. Prior to the designated block of the season a team is not required to play more than four (4) league games in any one week.
   3. Teams can play more than four (4) times before the last two weeks of the regular season if both schools agree.
   4. After the designated block of the regular season all weekdays must be used for make-ups.
   5. Saturdays during the last two weeks of the regular will be reserved for play to complete the regular season. The Softball commissioner will make the final decision to play if necessary.
   6. Double header will be scheduled to help complete the season, even if it means involving more than two teams at one site.
4. Makeup Scheduling:
   1. When a game is canceled because of weather or other factors that disallow the completion of what would have been a legal game the following procedure will be used: \*Both Athletic Directors whose teams were involved in a canceled or suspended game will review their schedules and a calendar immediately and reschedule the game on the next playable date for both teams. That date becomes final and all additional games not completed on the regular league will be scheduled in like manner.
5. After the designated block of the league season:
   1. Games involving teams that could qualify for post season play must be played first.
   2. Softball Commissioner will be empowered to set the games necessary to complete the schedule during the last two weeks of the season.
   3. Games not made up by the competition of the last week of the schedule and having no bearing on the league championship or post season tournament will be left to the discretion of the school Athletic Directors involved.
   4. League scheduled activities (band, choir, drama, etc.) have precedence over rescheduled make up games, and league tiebreakers.
6. If a team is leading by 10 or more runs at the end of 5 innings the game will be terminated (both JV and Varsity).
7. Tiebreaker - if after the completion of nine innings of play, the score is tied, the following tiebreaker will be played to determine a winning team: Starting with the top of the ninth (9th) inning and each half inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning being placed on 2nd base (e.g. if the number 5 batter is the leadoff batter, the number 4 batter in the batting order will be placed on 2nd base. A substitute may be inserted for the runner).
8. If a game is ended by the umpire due to weather or darkness, the following outcomes apply:
   1. It is a regulation game if five full innings were played, or if the home team had scored a greater number of runs and the visiting team has had five turns at bat, or if play has gone beyond 5 innings of play.
   2. It is a suspended game, to be restarted at the point of suspension on the next date the two teams are scheduled to play or on the next playable date (at the originally scheduled venue), if the game was called prior to the completion of the fifth inning, or does not meet the minimum requirements for a regulation game, see (1) above.
   3. It is a suspended game, to be completed on the next playable date, if the game is tied at the end of the fifth inning, or last completed inning beyond the fifth. On the next playable date, the game will begin at a point reverted to the last completed inning.
   4. It is a suspended game to be made up from the point of the interruption, on the next playable date, if the game is interrupted by human error, with human error defined as lights going out or sprinklers coming on.
9. Metal cleats and sunflower seeds are NOT allowed on any artificial playing surface. Turf shoes, molded cleats and tennis shoes are the only shoes allowed.
10. Tiebreaking Criteria for Tournament Play – See League Tiebreaker section.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Football Regulations**

1. The National Federation of State High School Association Football Rules shall govern football.

2. Special regulations regarding football are printed in the WIAA Handbook.

3. Additional regulations are set forth by the South Puget Sound League.

4. Only personnel involved in the administration of the game, as designated by the participating teams, shall be allowed on the sidelines.

5. The visiting team shall wear light jerseys and the home team dark jerseys.

6. All night games shall be at 7:00 pm or based on venue availability. Half-time will be 15 minutes and may be extended to 20 minutes for homecoming activities.

7. Locker rooms will not be available prior to two hours prior to kickoff.

8. It will be the responsibility of the host school to have a Certified Athletic Trainer or medical services in attendance at all varsity games.

9. Sub-Varsity games shall be 10 minutes per quarter.

10. The home school is responsible for reporting scores to local media, and league website. Rosters are to be posted on the league website.

11. Sub-Varsity games shall start at 5:00 p.m. unless otherwise stated on the schedule.

12. Game officials shall be registered with the Washington Officials Association.

13. **SCOUTING:**

There is no limit to the number of times a team may scout.

Filming is permitted, however there may or may not be power available

School’s will upload and send previous two games to next week’s opponent by noon on Saturday.

Scouts may not be allowed to be on the roof or in a press box but must scout from the regular grandstand or bleacher seats or ground level.

14. The South Puget Sound League shall utilize the modified Kansas Tiebreaker as established by the WIAA to eliminate tie varsity football games. All sub-varsity games shall remain tied.

15. **TYPE OF BALL:**

A team will have the choice of the type of ball they wish to use. Each team will provide their own game balls.

16. **FIELD PHONES:**

Each team is responsible to bring own field phones.

17. **PLAYOFFS:**

Teams will be seeded into the post season (including week #9 games) using the current established SPSL playoff seeding criteria.

1. All SPSL stadium sites are approved for SPSL sponsored and hosted playoff games. Schools are subject to WCD site criteria for rounds 1 & 2 of the state playoffs.
2. Other sites requested to be considered must be approved by the SPSL AD’s and SPSL Football Commissioner.

18. **BREAKING TIES:**

1. Two Way Tie
2. Refer to league tiebreaking criteria.
3. Multiple Ties (Three or more tied teams) – Refer to league tiebreaking criteria.
4. If one team had beaten the other two (3-way tie) or three (4-way tie) teams during league play, that team shall be the higher seed.
5. If a higher seed is determined by applying criteria 2(a) above, the teams remaining tied will revert to who beat who during division play for the remaining seeds.
6. If still tied, apply Power Point Tiebreaking rule.
7. If tied in power points, next apply the Point Differential System:
   * 1. Subtract points given up from points scored.
     2. The point spread per game to be limited to **15** points.
8. If tied in point differential, RPI will be used.

Example:

Steilacoom 7-1

Orting 7-1

Renton 7-1

Steilacoom 7 Orting 6 **= +1**

Steilacoom 14 Renton 20 **= -6**

Orting 6 Steilacoom 7 **= -1**

Orting 28 Renton 7 **= +15**

Renton 20 Steilacoom 14 **= +6**

Renton 7 Orting 28 **= - 15**

Selection:

Orting = (+)14 points, Steilacoom = (-)5 points, Renton = (-)9 points

Orting wins tiebreaker and higher seed. Renton and Steilacoom revert back to head to head game.

1. If still tied, there will be a mini team playoff after last regular season game only if a team/teams would be eliminated.
2. At the discretion of the SPSL AD’s, the last regular season game may be moved to an earlier date based on potential unbreakable tie possibilities (i.e. move the game from Friday to Thursday).

19. **Mini-Playoff Formats:**

A. THREE TEAMS FOR TWO ENTRIES

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| A |  |  |  |  |
|  | W Game 1 |  | L Game 1 |  |
| B |  |  |  | Winner is #2 Entry |
|  | C | If C Loses | C |  |

* Pre-season number draw to determine bye team. The lowest number will receive the bye and will host.
* Ties are broken by Kansas City Tiebreaker rules.
* If C wins game #2, then C is #1 entry, loser of game 2 is #2 entry.
* If the winner of game #1 wins game #2, then C plays the loser of game #1 for the #2 entry.

B. THREE TEAMS FOR ONE ENTRY:

|  |  |  |
| --- | --- | --- |
| A |  |  |
|  | W Game 1 |  |
| B |  | Winner is Entry |
|  | C |  |
|  |  |  |

* Pre-season number draw to determine bye team. The lowest number will receive the bye and will host.
* Ties are broken by Kansas City Tiebreaker rules.
* Winner of game #1 (A/B) plays C for play off entry.

C. FOUR TEAMS FOR TWO ENTRIES:

|  |  |  |
| --- | --- | --- |
| A |  |  |
| Game 1 | W Game 1 |  |
| B |  |  |
|  |  | Winner Game 3 = #1 spot |
|  | Game 3 | Loser Game 3 = #2 spot |
|  |  |  |
| C |  |  |
| Game 2 | W Game 2 |  |
| D |  |  |

* Pre-season number draw to determine bye team and home site. The lowest number will receive the bye and will host.
* Ties are broken by Kansas City Tiebreaker rules.
* Winner of game #1 (A/B) plays winner of game #2 (C/D). Winner of this game (#3) is the #1 entry and the loser is the #2 entry.

D.FOUR TEAMS FOR ONE ENTRY:

|  |  |  |
| --- | --- | --- |
| A |  |  |
| Game 1 | W Game 1 |  |
| B |  |  |
|  |  |  |
|  | Game 3 | Winner = Entry |
|  |  |  |
| C |  |  |
| Game 2 | W Game 2 |  |
| D |  |  |

* Pre-season number draw to determine bye team. The lowest number will receive the bye and will host.
* Ties are broken by Kansas City Tiebreaker rules.
* Winner of game #1 (A/B) plays winner of game #2 (C/D) for the entry**.**

**Golf Regulations**

1. The rules of the Unites States Golf Association shall govern the conduct of all matches with the following exception: attesting for a lower score, regardless of the result of the hole, will only result in DQ for the hole. Specific interpretations in the Rule Book shall be applied as stroke play rather than match play. The home course will determine summer or winter rules*.* The preferred lie/winter rule is the “pick and clean” rule. “Pick and clean” is defined as: a marker must be placed behind the ball. The ball may be picked up, cleaned, and placed within six inches of the marker, but it may not be placed closer to the hole than its original lie. Players can only get winter rule relief in the short mowed areas on fairways, approaches, collars and expanded collars around greens. By mutual agreement between coaches before the start of a match, these rules can be altered to fit the current condition of the course.

“Tee through green” is defined as: anywhere on the course except within a hazard; within one club length of out-of-bounds; within one club length of fence; within one club length of tree base or on the green.

2. Each league match consists of nine holes. Each team shall consist of six members and the members shall be designated as number 1-2-3-4-5-6.

3. Each team shall furnish its own equipment. Pull carts are permitted, but power carts and caddies are prohibited. All equipment is subject to approval of host course. The use of electronic devices prohibited. Any use of an electronic device will result in disqualification. If a mobile device “goes off” during the round, the player will have 1 warning to immediately turn it off and put it away. A player discovered using a mobile device (talking, texting, emailing, etc.) will be disqualified. Range Finders will be allowed. Only distance feature may be used. If range finder has slope option this feature must be able to be turned off. All competitors in a group must be allowed to use the rangefinder. Refusal to share rangefinder data will result in penalties listed in the WIAA Handbook.

4. The Team Championship will be determined by a combination of regular season matches within division, and the team totals for the Medalist Tournament. There will be a Sound Division Champion for both Men and Women, AND a Mountain Division Champion for both Men and Women. *(The Division Champion will be determined by the Head to Head League matches. If there is a tie between 2 teams for the Team Championship, the tie will be broken on the first day of the Medalist Event. The team with the highest point total (5 player maximum) on the 1st day of the Medalist Event will be deemed the Division Champion.)*

5. Spectators are to keep 25 yards off the fairway away from players. Spectators are expected to follow the cart path, or the side of the fairway. Spectators should NOT be in the fairway behind players, as it slows the group behind them. Spectators MAY help in a search but CANNOT help in scoring or rulings governing play. Spectators will adhere to this limit from the first tee until players have turned in score cards after completion of the round.

6. All matches on School Days will have a start time of 3:00 PM unless otherwise designated by the golf course.

7. Contestants and spectators should be in proper golf attire: Including: 1) Shirts must be worn at all times and have sleeves and collars. 2) No Denim. Slacks or golf shorts. All clothing must be work in a neat and respectable manner from time of arrival at the course until the time they depart. Violators of the dress code will be asked to leave the course and will be disqualified from the match.

8. Home team shall tee off first from first tee, ready golf thereafter. Members of the boys’ team will play from designated men’s tee, nearest to 3,000 yards for 9 holes, and members of the girls’ teams will play from the designated forward tees using respective pars.

9. **Contest Scoring**: (modified Stapleford is the form of play for league matches)

1. A player’s round shall be scored as follows:
   * Hole Score BOYS *GIRLS*
   * Double Eagle 5 points *6 points*
   * Ace 5 points *6 points*
   * Eagle 4 points *5 points*
   * Birdie 3 points *4 points*
   * Par 2 points *3 points*
   * Bogey 1 point *2 points*
   * Double Bogey 0 points *1 point*
2. The top 5 out of 6 scores will be totaled for the team score. The 6th score will be used to break a tie. If still tied, the total strokes from all 6 players on the #1 handicap hole will determine the winner. If still tied, all 6 players total on the #2 handicap all the way down to the #9 handicap
3. Players will sign and attest score cards, and present to designated scoring table at the completion of the round.
4. Each player within a group is expected to be aware of the scores of all the players in that group. All players should clearly announce their hole score prior to the next hole.
5. A player’s official scorecard will be scored by an opposing player. If no opponent is available, then a designated marker/ scorekeeper will be assigned.
6. Should a rule be questioned by any player within the playing group, the player whose score is in question shall play two balls from the point of controversy to the close of that hole. Score both balls until the rule can be interpreted properly by a match official. (Rule 3-3, “Doubt as to Procedure”)
7. The home team is responsible for keeping the official score of the match. The score of each player and the total team score shall be the scores of record. The home school will send the match results to the league manager, league statistician, and local newspapers at the earliest opportunity. There will be a designated scoring table where players attest their score under the observation of a member of either school’s coaching staff.
8. The low stroke score among all players in the match will earn medalist honors.
9. Home schools must provide 6 slots for JV players, even if their own school does not have JV players.

10. **League Medalist Tournament:**

1. To qualify a player must total 8 points in at least two (2) varsity matches, only one of those two can be at your home course.
2. The medalist tournament shall consist of 18 holes of play and be held at a site that is not the home course of any participating school.
3. All league rules apply to the medalist tournament except for:
4. Stableford scoring will be used to determine Final Division Standings. Scoring: Stroke play will determine individual scoring and seeding for State Qualifying Event
5. Team: A team will be composed of only six players with six scores counting for the team total. JV qualifiers will not count towards the team score.
6. Starting Time: The tournament manager will decide the starting time.
7. Honors off the first tee: The groupings shall be determined by draw prior to the tournament. Divisions will tee off in separate flights.

11. **District/State Qualifying Tournament:**

1. Allocations to the West Central District/State Qualifying Tournament will be determined by the West Central District Executive Board.
2. The number of participants in the state qualifying match shall be the top 40 scorers + ALL ties from the Medalist Tournament.
3. The participants will qualify according to their order of finish from the medalist tournament. Ties for the final qualifying position will also be permitted to play.
4. Each player’s score shall consist of a 36-hole total, which includes the 18-hole medalist tournament round and the 18-hole state qualifying tournament round.
5. The medalist tournament manager will act as the qualifying tournament manager.
6. The order of play from the first tee shall coincide with the order of finish from the medalist tournament. Medalist tournament ties will tee off in order of their seed into the Medalist Event. No player from the same school shall play in the same group. The qualifier with the higher medalist tournament score shall be placed in the next immediate group.
7. All ties down to State Allocation plus 3 spots must be played off in Sudden Death Tiebreaker. Each Tiebreaker group shall be assigned a marker and will play from a designated hole set by the golf course

12. **Coaches Coaching**

* Coaches are part of the course and match management. They are allowed to coach Tee to Green in accordance with the WIAA State Tournament Guidelines. Coaches are discouraged from aiding in a ruling, however coaches as a witness may help a search or provide information as to where the ball crossed the line.
* Emphasis on etiquette and sportsmanship.
* Only coaches listed on the SPSL roster are allowed to coach during an event.

13. Every League Match is scored, and individual scores are reported to commissioner to tally all the points scored by any player that plays in a varsity match. They are on an excel document that keeps the running total. The highest point getter from League Matches plus the 1st day of the Medalist Event is the MVP. The next 6 are 1st team and the next 6 are 2nd team.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Gymnastics Regulations**

1. **Program.** The SPSL shall sponsor a program consisting of a varsity schedule.

2**. Rules**

1. The rules of the NFHS and WIAA shall be the official rules for all contests.
2. March out will start at 6:50PM. Competition will begin at 7PM unless mutually agreed upon by participating school Athletic Directors.
3. The league meet rotation of teams will be distributed at the pre-season meeting.
4. No more than two meets per week will be scheduled.
5. The code of points used for optional and/or required routines shall be issued each season by the Washington State Gymnastics Board.
6. The host school will supply all equipment. Equipment must meet WIAA and NFHS standards.
7. Ten performers are allowed per individual events. Scores for the top five performers in each individual event will be used to determine team scores.
8. The league-adopted standard for managing and scoring meets is ProScore from Auburn Electronics Group, www.aegroup.com.
9. No athlete will be passed through to the West Central District Meet. West Central District qualifiers must have competed in the League Championship or Sub-District (in years where one is held) Meet and placed high enough to move on.

3

4. 5. League Championship Meet

A team consists of six (6) competitors per event, including any all-around competitors, with five (5) scores counting toward the team total and a maximum of sixteen (16) competitors per school.

**Determination of League Champion**

A. The league champion will be determined by win/loss record in league competition and finish at the League Championship Meet as follows:

1. One point for each league win.
2. One point for each team beaten at the League Meet or SPSL teams beaten at the Sub-District Meet in years where a Sub-District Meet is held.
3. n the event of a tie after all points are tallied, the team with the highest finish at the League or Sub- District Meet will receive a bonus point and be declared champion.

6. **Sub-District.** See Sub-District Agreement and Syllabus in years where Sub-District events are held.

7. **All-League Selections.** The AD in charge of gymnastics will coordinate the selection process as follows:

A. The top all-around gymnast at the League Meet or the top all-around SPSL gymnast at the Sub-District Meet, in years where a League Meet is not held, will be named Athlete of the Year and All-League First Team, if all other criteria have been met.

B. The second-place finisher at the League Meet or at the Sub-District Meet, in years where a League Meet is not held, will also be named to the first team.

C. Coaches will nominate additional gymnasts from their own team the night of the post-season meeting and submit votes at that time to choose the remaining four spots on the first team and six spots on the second team.

D. Nominated individuals who did not make a team will be named honorable mention.

E. A tie for the first team will result in the tied individuals being named to the first team with the second team reduced accordingly.

F. An individual named to an All-League Team must have finished the season “in good standing” as determined by her school district and must have participated in a minimum 50% of league events. A jamboree or League/Sub-District/Sub-Regional event may count toward the 50% participation requirement.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Soccer Regulations**

**LEAGUE SOCCER FORMAT:**

Varsity games will start at 7:00. JV games will start at 5:00. Start times may vary based on venue availability. unless otherwise noted on the schedule.

**RULES AND REGULATIONS:**

1. **GAMES:** All play will be governed by the National Federation of Soccer Rules and FIFA.

2. **WIAA RULES:** Refer to the most recent edition of the WIAA Handbook and WIAA Soccer Guidelines.

3. **UNIFORMS: Home team shall wear dark jerseys and socks. Visiting team shall wear solid white jerseys and solid white socks.**

4**. OFFICIALS:** Officials must be members of the Washington Officials’ Association for all varsity games. Sub-varsity games shall have an Association referee; linesmen are optional.

**5.** The #5 leather ball shall be used. The rubber or molded ball is not acceptable.

**DETERMINATION OF SPSL CHAMPION:**

1. Win/Loss record

2. Highest point total:

A. In regulation game: win = 3 points. Tie= 1 point.

**PLAYOFF FORMAT FOR SPSL SOCCER TEAMS:**

Tiebreaking criteria for tournament play – refer to Pages 15-16

A. Two Way Ties (Teams have the same point total)

* 1. Head to head competition of tied teams
  2. Greater number of wins.
  3. Apply Power Point Tiebreaking system (see League Tiebreaker section).

IV. If still tied, refer to League Tiebreaker section.

B. Multiple Ties (Three or more tied teams with the same point totals) – See League Tiebreaker section.

C. Mini playoff games, if required, will consist of one regulation half. If tied at the end of one regulation half WIAA overtime guidelines would be followed.

NOTE: WIAA overtime guidelines followed for SPSL tiebreaking contests as well.

**ALL LEAGUE:**

1st/2nd team selections:  Each team can nominate their own players up to 6 total.   12 players chosen plus MVP, Offensive Player, Defensive player and Goalkeeper.   The following criteria will be used:  played in 50% of the games, no ejections during the season (subject to appeal).

Academic eligibility entire season, sportsmanship.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Swim/Dive Regulations**

1. The rules of the NFHS and WIAA shall govern all meets.
2. The official starter of all swim meets will be an adult who will also be the meet referee. The meet referee must be familiar with the NFHS rule book and have one available during the meet.
3. **MEET LIMIT:** Twelve (12). Divers can compete in an additional four (4) 11-dive WIAA/WCD qualifying meets.
4. Start times of swim meets can be determined by the host school to promote swimming or to meet the pool requirements. Start time is 3:30 pm unless otherwise specified in the league schedule. The host school should make every effort to greet the opposing school and start the meet on time.
5. League championship is determined by the winner of the League Championship meet. In the event of a tie the tied teams will be declared co-champions.
6. The league schedule format will be;

* League meets will generally be held on Tuesdays and Thursdays.

1. **Meet Management**

* The home head coach must contact the visiting coach via email at least 48 hours prior to the meet to discuss meet logistics. Due to time constraints of facilities the home pool can limit JV events when necessary.
* JV heats should run after the varsity heat of the same race.
* Officials shall include:
  + - * Meet starter as outlined above in 2
      * 2 timers per lane
      * 1 scorer.
      * Timing console.
      * When applicable, a diving referee.
      * When applicable, at least 3 diving judges.

1. It is recommended that all participants from the same team wear swimsuits of identical color/pattern in all league meets. All suits and swim caps must meet NFHS requirements.
2. Entries for regular season league meets:

* In dual meets involving league schools, each school shall be allowed three entries if the meet is held in a pool with six lanes or more.

Co-op Lane Assignments

A. The school scheduled against the co-op team will receive three lanes in a six-lane pool.

1. The co-op team will share the remaining three lanes with lanes assigned by the head coach.

B

NOTE: Co-op teams are scored as individual schools and not as one combined team.

10. Schools must use HY-TEK software for meets. When arriving at the meet, coaches must have a completed HY-TEK roster or a hard copy of a complete lineup.

11. Home schools should provide a hard copy and an electronic copy of all swim/dive entries.

**ALL-LEAGUE:**

**All-League Selections.** The AD in charge of swimming will coordinate the selection process as follows:

1. Each swim coach will submit nominations on the league nomination form prior to the post-season meeting (nomination form will include each swimmers seasonal best times – dive scores). Swim coaches are expected to seek input from their respective dive coach as part of the nomination process for divers
2. The AD will compile a list of nominated swimmers/divers and prepare a ballot for voting to be distributed and voted upon by email in advance of the post-season meeting.
3. The top ten swimmers by vote of league coaches and the top diver by vote of league swim and dive coaches will be named All-League First Team. The next ten swimmers and next diver will be named All-League Second Team. Any remaining nominees will be listed as All-League Honorable mention.
4. Each dive coach may cast a vote for one first team and one second team diver.
5. Coaches may not vote for their own athletes.
6. All-League selections are to be based upon performance during SPSL League contests only. Statistics or performance in non-league or post-season events should not be submitted or considered.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Tennis Regulations**

1. All players will be given a blanket warning prior to match play. Warning will take place at players’ meeting at the beginning of match play.

2. Contests will consist of five (5) matches: two (2) singles and three (3) doubles. Players will participate in one (1) match. Host school will determine the order of matches. There will be a two (2) minute on court coaching break between set 1 and set 2. There will be a 10-minute break between sets 2 and 3.

3. A twelve (12) point tiebreaker rule will be used when the set score reaches 6 – All. If the team outcome has not been determined, matches requiring a third set may use a standard scoring system. If the team outcome has already been determined, remaining matches may use the ten (10) point tiebreaker in lieu of a full third set.

4. Each match shall count one (1) point - total of five (5) points for one (1) contest.

5. Start time for contests is 3:30. 10 minutes for warm up will be allowed prior to beginning matches.

6. If it becomes necessary to postpone any contest because of bad weather, the contest shall be replayed on the next playable weekday. The exception to this is the last two Saturdays of the regular season, which will be used for makeup matches as needed. Non-league contests shall be postponed if the contest conflicts with a rescheduled league contest. Failure to play on the next playable date may result in a match forfeit for one or both teams.

7. Should bad weather make if necessary to stop play during a contest, only those matches which have been completed shall stand. The remaining matches shall be completed later following the rule in #8 for make-ups. The score for the incomplete matches shall stand regardless of game score or set score. Serving order and court must remain the same. Stopping of the meet because of bad weather shall be by mutual agreement of the coaches.

8. Upon arrival, line-ups must be exchanged before the courts are assigned. Once the lineups have been exchanged there shall be no substitutions except for injury or illness. In this case straight substitutions may be made. After the first serve, no substitutions can be made without default of the match in which the substitution is made.

The better of the two singles players on the line-up shall play in the #1 singles slot. In similar fashion, the best doubles team on the line-up shall play in the #1 doubles slot, while the second-best doubles team on the line-up shall lay in the #2 doubles slot. Failure to follow this lineup will result in team match forfeiture.

Dual Match Defaulting Procedures: Defaulting during a dual match, no matter which position will not be playing, must begin with the lower positions: second singles, or third (then second) doubles. The other players will move up.

For example: If the #1 singles in the presented line-up cannot play, the #2 singles must move up to that spot and the #2 singles will be defaulted. If the #1 doubles team cannot play, the #2 doubles team and the #3 doubles team must move up on the roster, and the #3 doubles position will be defaulted.

If players have begun a match with at least one point having been scored and cannot continue due to illness or injury, then that player retires rather than defaults.

9. Official balls, United States Lawn Tennis Association approved shall be furnished by the host school for each match.

10. All participating players shall wear uniforms and/or appropriate tennis apparel.

11. It shall be responsibility of the host school to keep spectators at a reasonable distance from the sidelines. Spectators, players, and coaches alike shall observe the rules of etiquette considered good form for tennis.

12. Games not made up by the completion of the last week of the schedule and having no bearing on the league championships or post season tournament may not be rescheduled.

13. During the regular league season, only one designated coach, per team contest**,** will be allowed to call a time out to coach a player (singles) or players (doubles) during one normal changeover each set. The one designated coach from each team may talk to their player(s) during this time. State rules will be applied at Sub-Districts.

14. Boys can begin practicing for WCD and State tournament play twenty school days prior to the first day of the state tournament, as defined in the WIAA Handbook.

15. Each participating school will bring one can of unopened match balls for each entrant into the league tournament for use during the tournament.

16. Tiebreaker to decide placing after first round:

A. Two Way Tie

Head to Head winner

B. Three Way Tie

Head to Head winner

Most matches won versus tied teams

Most games won versus tied teams

Coin flip

1. A league tournament will be held with each school sending two (2) singles and three (3) doubles to the tournament. In addition to the two (2) singles entries, based on final league standings, the top 4 schools will be given an additional singles entry into the league bracket. If teams are tied for 4th place, all schools that are 4th in the standings will receive the additional singles entry. The first round will be single elimination. All subsequent rounds will be double elimination. Every effort will be made to eliminate or reduce any loss to instructional time for student/athletes when scheduling the league tournament.

**ALL LEAGUE:**

Coaches nominate players. Those who were nominated for Athlete of the Year and didn’t win the award are included in the nominations for First Team. Coaches vote on nominations. The eight (8) athletes with the most votes are named to the first team. Those not selected for First Team are place on Honorable Mention.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Track and Field Regulations**

1. The National Federation of State High School Association Track and Field Rules shall govern track and field. Special regulations regarding track and field are printed in the WIAA Handbook and State Track Syllabus. Additional regulations are set forth by the SPSL.
2. **MEET TIME:**

3:30 PM, unless other arrangements are made by mutual agreement of the participating schools.

1. **LANE ASSIGNMENTS AND TIME SCHEDULE:**
2. Dual Meets – see chart
3. Double Dual Meets - see chart
4. **LONG JUMP, TRIPLE JUMP, SHOT PUT, DISCUS AND JAVELIN:**

For each of these events, there will be an open pit/runway and each athlete is limited to 4 attempts.

There are no finals.

**HIGH JUMP AND POLE VAULT:**

For each of these events, no entry limit is placed. Athletes are allowed to warm-up over cross bars under the condition that event judges/supervisors are present and supervising during warm-up. This will be for all meets through the SPSL league meet.

1. **HOST EVENT RESTRICTIONS :**

Should an SPSL school be unable to host a scored event on the day of the meet (i.e. Pole Vault, Javelin, Discus, ... ), the visiting school(s) may conduct a varsity event on the day prior to the scheduled meet to establish legal marks for scoring purposes only. The results of this pre-meet competition shall be authorized by the respective athletic director on the PRE-MEET EVENT RESULT SHEET.

**6**. **OFFICIALS**

* 1. MEET OFFICIALS – An adult official shall be mandatory for each event. Student helpers may be used.
  2. GAMES COMMITTEE – The hosting school will establish a games committee to rule at all relays, championships, and qualifying meets. Games committee members shall be from schools not involved/impacted by the protest.

7. **ALL RELAYS:**

Varsity team in lanes 2 and 3. JV teams in lanes 5 and 6.

**UNIFORMS:**

School issue (National Federation Rules). Coaches are encouraged to review the details of the uniform rules closely and carefully.

1. **SCORING:**
2. Top three individuals, regardless of heat, will score; any number of participants 5-3-1.
3. Double Dual Meets: Top three finishers, regardless of heat, will score. 5-3-1.
4. Relays (Dual and Double Dual): 5-0.
5. The host school is responsible to record the results of each event, including names, marks, and scoring. The host school will provide a copy of the final results to all participating schools soon after the close of the meet, will upload results to Athletic.net and enter team scores on the league website.
6. The host school shall make every effort to record marks for every athlete.

10. **SPSL LEAGUE CHAMPIONSHIP MEET:**

The administration and organization of this meet shall be the responsibility of the league track coaches, athletic directors, commissioners and the host school.

**MEET ENTRIES:**

All athletes must be entered into their events on athletic.net no later than 7:00 PM the night before the meet. Changes can be made at the meet if necessary. Failure to enter your athletes would result in referral to the Athletic Director/building. Further non-compliance would result in possible league sanctions.

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|  | |  | | |
| TRACK EVENTS | | FIELD EVENTS | | |
| 3:30 | 800M RELAY (G) | 3:30 | SHOT PUT (B) | (Girls to follow) |
|  | 10 MINUTE BREAK |  | DISCUS (G) | (Boys to follow) |
|  | 110M HURDLES (B) |  | JAVELIN (B/G) | (open runway) |
|  | 100M HURDLES (G) |  | LONG JUMP (B/G) | (open pit) |
|  | 100M DASH (B) |  | TRIPLE JUMP (B/G) | (open pit) |
|  | 100M DASH (G) |  | HIGH JUMP (G) | (Boys to follow) |
|  | 1600M RUN (B) |  | POLE VAULT (G) | (Boys to follow) |
|  | 1600M RUN (G) |  |  |  |
|  | 400M RELAY (B) |  |  |  |
|  | 400M RELAY (G) |  |  |  |
|  | 400M DASH (B) |  |  |  |
|  | 400M DASH (G) |  |  |  |
|  | 300M HURDLES (B) |  |  |  |
|  | 300M HURDLES (G) |  |  |  |
|  | 800M RUN (B) |  |  |  |
|  | 800M RUN (G) |  |  |  |
|  | 200M DASH (B) |  |  |  |
|  | 200M DASH (G) |  |  |  |
|  | 3200M RUN (B)  32 |  |  |  |
|  | 3200M RUN (G)  1600M RELAY (B) |  |  |  |
|  | 1600M RELAY (B) |  |  |  |

1600 M RELAY (G)

**DUAL MEET LANE ASSIGNMENTS** SCORING HEIGHTS

HIGH JUMP (B) 5’0”

ODD RACES (Home team gets odd lanes) HIGH JUMP (G) 4’0”

800M RELAY (G) POLE VAULT (B) 8’0”

110M/100M HURDLES (B/G) POLE VAULT (G) 6’0”

1600 RUN (B/G)

400M DASH (B/G)

800M RUN (B/G)

3200 RUN (B)

EVEN RACES (Home team gets even lanes)

3200 RUN (G)

100 DASH (B/G)

400 RELAY (B/G)

300 HURDLES (B/G)

200 DASH (B/G)

1600 RELAY (B/G)

\*After first meet, lanes are determined by seeding.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
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|  | | | | | |
| **DOUBLE DUAL MEET LANE ASSIGNMENTS** | | | | | |
| Home team is always team #3 and the other 2 teams are determined by alphabetical order. | | | | | |
| If a team does not have 3 entries for a particular race, then the team with just 2 entries may enter a third. However, no team can enter more than 3 entries. | | | | | |
|  | | | | | |
|  | | | Team #1 | Team #2 | Team #3 |
| 3:30 | 800M RELAY (G) |  | 2-6 | 4-8 | 3-7 |
|  | 3200M RUN (G) | UNLIMITED | 2-5-8 | 1-4-7 | 3-6 |
|  | 110M HURDLES (B) |  | 1-4-7 | 3-6 | 2-5-8 |
|  | 100M HURDLES (G) |  | 1-4-7 | 3-6 | 2-5-8 |
|  | 100M DASH (B) |  | 3-6 | 2-5-8 | 1-4-7 |
|  | 100M DASH (G) |  | 3-6 | 2-5-8 | 1-4-7 |
|  | 1600M RUN (B) | UNLIMITED | 1-4-7 | 3-6 | 2-5-8 |
|  | 1600M RUN (G) | UNLIMITED | 1-4-7 | 3-6 | 2-5-8 |
|  | 400M RELAY (B) |  | 3-7 | 2-6 | 4-8 |
|  | 400M RELAY (G) |  | 3-7 | 2-6 | 4-8 |
|  | 400M DASH (B) |  | 2-5-8 | 1-4-7 | 3-6 |
|  | 400M DASH (G) |  | 2-5-8 | 1-4-7 | 3-6 |
|  | 300M HURDLES (B) |  | 3-6 | 2-5-8 | 1-4-7 |
|  | 300M HURDLES (G) |  | 3-6 | 2-5-8 | 1-4-7 |
|  | 800M RUN (B) | STACKED | 3-6 | 2-5-8 | 1-4-7 |
|  | 800M RUN (G) | STACKED | 3-6 | 2-5-8 | 1-4-7 |
|  | 200M DASH (B) |  | 1-4-7 | 3-6 | 2-5-8 |
|  | 200M DASH (G) |  | 1-4-7 | 3-6 | 2-5-8 |
|  | 3200M RUN (B) | UNLIMITED | 2-5-8 | 1-4-7 | 3-6 |
|  | 1600M RELAY (B) |  | 4-8 | 3-7 | 2-6 |
|  | 1600M RELAY (G) |  | 4-8 | 3-7 | 2-6 |

\* After first meet, lanes are determined by seeding.

**PRE-MEET EVENT RESULT SHEET**

Event\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Site\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Judge\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Next Day Meet\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_@ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

The following event was conducted on the day immediately preceding the scheduled SPSL meet because the host school is unable to host this event on the day of the meet. The Event Judge must initial each item below:

\_\_ 1. Each of the athletes in this event meets the participation requirements as a member of the school's team, the SPSL, and the WIAA.

\_\_ 2. All marks were achieved under the standard rules of competition for this event.

\_\_ 3. This completed form, including all signatures, will be presented to the meet officials at the start of tomorrow's meet. Places may be awarded to the athletes.

\_\_ 4. Each of the athletes who participated in this event understands that they will be limited to one less event within the 4­event limit for tomorrow's meet.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Athlete Name | Grade | School | Best Mark | Place |
| 1 |  |  |  |  |
| 2 |  |  |  |  |
| 3 |  |  |  |  |
| 4 |  |  |  |  |
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Judge Signature:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Coach Signature:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Athletic Director Signature:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**All-League Selections**

A. All-League selections are to be based upon performance during the regular dual meet season (including invitationals)

C. The individual/relay team with the top time/distance in each event **in each division**, as recorded in Athletic.net, will be named All-League First Team. The second place

finisher for each event **in each division** will be named All-League Second Team.

D. An individual named to an All-League Team must have finished the season “in good standing” as determined

by his/her school district and must have participated in a minimum 50% of league events. A league sponsored

jamboree, league championship, and/or sub-district championship event may count toward the

50% participation requirement.

**PLAYOFFS:**

Post season athletes are seeded into the SPSL League Championship meet based upon top 16 performances during the regular dual meet season (including invitationals) and are determined immediately following the post season seeding meeting.

**Volleyball Regulations**

**1. OFFICIAL RULES**: NFHS Rules will be followed with the exception of WIAA rules allowed by state adoption.

**2. OFFICIALS:** For league varsity matches two (2) rated officials shall be used. Home school will provide all lines people. It is required for varsity matches, to have trained adults to serve as the lines people. No one in uniform is allowed to serve as the lines people. Two adults are required at the scorer’s table to keep the official score, run the clock, and track libero substitutions.

**PRE-MATCH WARM-UP:** Warm-up procedures for all regular and postseason contests will be the same as the warm-up procedures included in the Bound for State Volleyball Regulations adopted for the State Championships.

Varsity Matches: 8 minutes shared court time (no hitting) and then 6-6 (with serving part of your 6).

**3. SENIOR NIGHT**: Senior Night Activities must be completed immediately after the JV contest. After Senior Night Activities are finished, the Pre-Match Warm-Up schedule above must be followed.

**4. STARTING TIMES:** C and JV will play the 1st match. Warm up is 8 minutes shared followed by coin flip and then timed warm-up of 6/6 (serving time included). Shared warm up starts at 5:20 regardless of whether officials are present. Start time is 5:45. Non-deciding games will be played if started before 7:00 p.m. All games started will be finished.

Varsity will play the 2nd match. Warm up is 8 minutes shared followed by the coin flip and then timed warm-up of 6/6 (serving time included). Start time is NO earlier than 7:15PM.

**5. LENGTH OF MATCH:** The varsity match shall consist of best three (3) of five (5) games. The first four (4) games will be rally score to 25 with no cap and the fifth and deciding game will be rally score to 15 with no cap. Teams will not switch sides at the 8th point.

The junior varsity match shall consist of the best two (2) of three (3) games. The first two games will be rally score to 25 with no cap and the third game will be rally score to 15 with no cap. If time permits all 3 JV games will be played regardless of outcome.

**6. PARTICIPATION LIMITATION:** Each invitational tournament must count toward the team and individual game limitation.

**7. MATCH LIMIT:** According to the Washington State Interscholastic Activities Association Handbook rules.

**8. GAME BALL:**  Will be either white or multicolored top-grade leather (not composite or synthetic).

**9. TIEBREAKING CRITERIA FOR TOURNAMENT PLAY**

A. Refer to league tiebreaker section.

**ALL LEAGUE SELECTIONS**

Done by division. Done by coach using the volleyball nomination form. This form includes statistics from league play. Coaches will vote on All-League Selections. Up to 8 athletes are eligible for selection to the first team and second team. Honorable mention athletes will be determined by coaches based on their nomination forms.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

**Wrestling Regulations**

**Rules and Regulations**

1. WIAA, NFHS, and SPSL rules will be followed.
2. Exhibition matches are encouraged. Communication between coaches prior to 1:00 PM the day of the match regarding the number of matches is recommended.
3. All matches shall have Wrestling Association officials.
4. For varsity contests the timer and score clock personnel shall be adults.
5. **Days and Times**

Weigh-in shall begin at 4:30 PM unless mutually agreed upon by participating schools.

⮚ Each coach will have a duplicate list of wrestlers (by weight) prior to weigh-in.

⮚ Coaches will exchange originals prior to weigh-in.

⮚ Coaches will keep a copy on file for verification purpose if needed for eligibility and qualification for tournaments.

⮚ SPSL rules supersedes the NFHS rules on weigh-ins: No team may stop weigh-ins once they have begun to check the weight of a wrestler

1. Wrestling starts at 5:30 PM for dual matches and 5:30/7:00PM for double dual matches. JV Matches will be first, followed by varsity matches.
2. In league sanctioned double duals the following format will be followed unless otherwise approved by league AD’s.

4:30 PM Weigh-in, all wrestlers, all teams.

5:30 PM JV matches on two mats.

5:30 PM Varsity matches; A vs C, B vs D

7:00 PM Varsity matches; A vs D, B vs C

1. **League/Sub-District Tournament**
   1. WIAA Tournament rules will apply. Dates and sites for the tournament will be set by the SPSL AD’s.
   2. SPSL 2A Sub-Regional Tournament Seeding Guidelines

All wrestlers score team points.

Wrestlers from the same team may not wrestle each other in the first round.

Seed-able wrestlers will be seeded whenever possible with a maximum of two wrestlers per school. Two wrestlers from the same team will be seeded if there is criterion.

Wrestlers may not be moved to a different weight class after that weight class has been seeded and closed.

Replacement of a wrestler from the same team will be allowed for injury or illness only, when documented by a doctor. If a wrestler is pronounced ineligible because of a violation of a school or other rule, a wrestler who is not already in the tournament may replace him. If a replacement will be entered into the tournament the tournament director will be notified prior to the weigh-in.

Replacement of a seeded wrestler will be done by moving a lower seeded wrestler upwards. The procedure will be:

If the replacement is able to be seeded, he will be seeded where appropriate.

Every wrestler shall have an equal opportunity to draw for a bye.

Seeding Criteria:

Head to head. In case of even split, the last meeting shall take precedence. If odd number of matches, most wins determines seeding.

* + - * 1. Varsity league record overall.
        2. Common opponents.
        3. Last year's post-season placement at State (1), Regionals (2).
        4. Coaches' vote.
        5. Coin flip.
  1. If there are byes in the bracket the top seeded wrestler will receive the byes.
  2. In individually bracketed tournaments, the contestant representing a school shall be named by weight class prior to the conclusion of the weigh-in and no substitution is allowed after the conclusion of the weigh-in.

⮚ Exception – In the case of a female wrestler with male coaches, the coaches need to make the announcement of the change at the beginning of the pre-tournament coaches meeting.

⮚ Re-Seeding of a bracket may need to occur.

**All-League Selections**

Boys is determined by Sub-Regional placing. The first place wrestler in each weight class from each division will be named first team. The second place wrestler from each weight class from each division will be named second team.

Girls is determined by Sub-Regional placing. The highest SPSL placer at the Sub-Regional Tournament in each weight class from each division will be named first team. The next highest place wrestler in each weight class from each division will be named second team.

**PLAYOFFS:**

Teams will be seeded into the post season using the current established SPSL playoff seeding criteria.

APPENDIX A

**South Puget Sound 2A League**

**Sportsmanship Plan**

**LEADERSHIP AND STUDENT CONNECTIONS.** A student leadership structure may be created for the purpose of connecting students to common issues of leadership and/or sportsmanship.

# Proactive Steps to Improve Sportsmanship

1. Schools are to educate every coach, athlete, and parent on sportsmanship expectations prior to the season (i.e. via a Sportsmanship PowerPoint presented at pre-season meetings).
2. Ejections will be carefully tracked.
3. A more welcoming environment will be established by host schools. Gym Managers, AD’s or administrators will welcome both the officials and visiting teams upon arrival and provide them with needed information.
4. Each school will post in their gym banners of all league members and the South Puget Sound League Sportsmanship Creed.
5. “Acceptable behaviors” will be included on every game program or information will be communicated another way (i.e. cards).
6. Spectator expectations will be posted at the ticket gate or entrance area.
7. Inappropriate fan behavior will be addressed by supervisors.
8. A sportsmanship announcement will be made prior to each game (games that have pre-game announcements). Fans will be told that where to report any inappropriate behavior that they witness.
9. Separate seating areas for home/visiting fans and signage directing people to appropriate seating area.
10. Schools are encouraged to announce a home and visiting athlete who exemplify good sportsmanship.

# Ejection Sanctions and Appeal Procedures

**ATHLETIC DIRECTOR:** It is your responsibility to submit the following items as one group (packet) to the League President if any of the individuals noted below (athlete, coach, spectator) choose to apply for reinstatement of the imposed sanction.

* Hard copy printout of the South Puget Sound League Ejection Report
* Hard copy printout of the WIAA Online Ejection Report
* WIAA Conduct Report submitted by the official who applied the ejection penalty
* Application for reinstatement from the ejected individual
* NFHS “The Role of the Parent in Sports” Course certificate (ejected parent spectator) This course is at the discretion of the Athletic Director.
* NFHS Sportsmanship Course certificate (athlete, coach or ejected non-parent spectator)

## ATHLETE EJECTION

* 1. The athlete will sit out per WIAA Policy.
  2. The athlete must meet with the school athletic director and/or building principal and/or district athletic director prior to returning to events. Parent/Guardian contact is expected.
  3. The athlete must apply in writing through his/her school district process to seek reinstatement. The request for reinstatement, if approved through the school district process, will then be submitted to the South Puget Sound League president.
  4. In addition to the required meeting noted above, the athlete must complete the NFHS Sportsmanship course before returning to events. This course can be accessed at [www.nfhslearn.com](http://www.nfhslearn.com). A copy of the NFHS Sportsmanship Course certificate must be submitted with the written request for reinstatement/reduction.

## COACH EJECTION

* 1. The coach will sit out per WIAA Policy. An individual on suspension may not attend contests or be at a home or away facility as a spectator during the suspension period. This includes attendance at events held at any level (varsity/sub-varsity) during the suspension period.
  2. The coach must meet with the school athletic director and/or building principal and/or district athletic director prior to returning to events.
  3. The coach must apply in writing through his/her school district process to seek reinstatement. The request for reinstatement, if approved through the school district process, will then be submitted to the South Puget Sound League president.
  4. The coach will complete the NFHS Sportsmanship course prior to returning to competition. This course can be accessed at [www.nfhslearn.com](http://www.nfhslearn.com). A copy of the NFHS Sportsmanship Course certificate must be submitted with the written request for reinstatement/reduction, will then be submitted to the South Puget Sound League president.

## SPECTATOR EJECTION (discretion of AD/Principal)

* 1. The individual will not be allowed to attend a minimum of one contest in that sport at the same level of competition from which the spectator was ejected. The individual may not attend contests or be at a home or away facility as a spectator during the suspension period. This includes attendance at events held at any level (varsity/sub-varsity) during the suspension period.
  2. For student spectators, the student must meet with the school athletic director and/or building principal and/or district athletic director prior to returning to events. Parent/Guardian contact is expected.
  3. An adult spectator must meet with the school athletic director and/or building principal and/or district athletic director prior to attending future events.
  4. The individual may apply in writing through his/her school district process to seek reinstatement.
  5. In addition to the required meeting noted above, a student spectator must complete the NFHS Sportsmanship course before returning to events. This course can be accessed at [www.nfhslearn.com](http://www.nfhslearn.com). A copy of the NFHS Sportsmanship Course certificate must be submitted with the written request for reinstatement.
  6. An adult spectator, if the parent of a student athlete, must complete the NFHS “The Role of the Parent in Sports” online course before a return to events is allowed. An adult spectator who is not the parent of a student athlete must complete the NFHS Sportsmanship course. These courses can be accessed at [www.nfhslearn.com](http://www.nfhslearn.com). The appropriate NFHS certificate signifying course completion must be submitted with the written request for reinstatement.
  7. The league president will forward materials to the South Puget Sound League discipline committee who will vote on reinstatement. All application materials and any additional documentation submitted by the applicant must be submitted in one packet to the athletic directors.
  8. A student spectator, ejected for the second time, will sit out a minimum one calendar year with the right to appeal.
  9. An adult spectator, ejected for the second time, may receive a no trespass order from his/her school district that applies to all WIAA-sanctioned activities for one calendar year with the right to appeal.

WIAA review

**APPENDIX B**

**2A SPSL LEAGUE EVENTS**

DIRECTOR AND MANAGER PAY SCHEDULE\*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Sport** | **Event** | **Duty** | **Pay** | **Notes** |
| Athletic Trainer |  |  | $30 hour | On-Site |
| Baseball | Tournament | Director | $100 | Prep |
| Baseball |  | Manager | $50 single. $25 each additional round. | On-Site |
| Basketball | Tournament | Director | $100 | Prep |
| Basketball |  | Manager | $50 single. $25 each additional per day. | On-Site |
| Cross Country | League Meet | Director | $100 | Prep |
| Cross Country |  | Manager | $100 | On-Site |
| Fastpitch | Tournament | Director | $100 | Prep |
| Fastpitch |  | Manager | $50 single. $25 each additional round. | On-Site |
| Football | Tournament | Director | $100 | Prep |
| Football |  | Manager | $75 per game. | On-Site |
| Golf | Tournament | Director | $100 |  |
| Golf |  | Manager | $100 |  |
| Gymnastics | League Meet | Director | $100 | Prep |
| Gymnastics |  | Manager | $100 | On-Site |
| Soccer | Playoff Games | Director | $100 | Prep |
| Soccer |  | Manager | $50 single. $25 each additional per day. | On-Site |
| Swim/Dive | League Meet | Director | $100 | Prep |
| Swim/Dive |  | Manager | $50 weekday. $100 Saturday. | On-Site |
| Swim/Dive |  | Hy-Tek Operator | $30 per day | Includes Prelim Work |
| Tennis | Tournament | Director | $100 | Prep |
| Tennis |  | Manager | $50 per day | On-Site |
| Track and Field | League Meet | Director | $150 | Prep |
| Track and Field |  | Manager | $75 per day | On-Site |
| Track and Field |  | Hy-Tek Operator | $200 | Includes Prelim Work |
| Volleyball | Tournament | Director | $100 | Prep |
| Volleyball |  | Manager | $50 weekday. $100 Saturday. | On-Site |
| Wrestling | Tournament | Director | $100 | Prep |
| Wrestling |  | Manager | $50 weekday. $100 Saturday. | On-site |
| Wrestling | Tournament | Computer Operator | $250 | Prep/On-site |

*\*Event workers, other than those noted above and those under separate contract (example: custodian/police officer), are paid $13.50.*

*APPENDIX C*

**Tournament Manager Instructions**

**2A South Puget Sound League**

**1. TOURNAMENT WORKERS.** See Appendix for event staff pay.

**2. PUBLICITY.** The event manager is responsible for submitting contest information and results to news media uploading results to the league website, and reserving a press section at events attended by media.

**3. OFFICIAL SCOREKEEPER.** An official scorekeeper will be secured by the event manager as required.

**4. PUBLIC ADDRESS ANNOUNCER AND INTRODUCTIONS.** Care should be taken in the selection of the public address announcer. The announcer should be a responsible person who can set the tone for the contest. The public address announcer should introduce participants and coaches, if appropriate, before each event. Lighting and introductions must be consistent for both teams. He/she should then announce the event in the normal manner, announcing starting line-ups, line-up changes, etc. Announcements that do not pertain to the event should not be made unless approved by the event manager. The public address announcer should have excellent knowledge of the athletic event.

**6. PROGRAMS.** Programs should be provided, if feasible, with profit kept by the host school.

**7. POLICE/SECURITY ASSISTANCE.** The event manager should work with local law enforcement to anticipate potential need in the following areas:

1. Crowd control inside the facility.
2. Parking.
3. Traffic flow before and after the event.
4. Crowd control outside the facility.

**8. MEDICAL AID.** The event manager will arrange for emergency services to be present or on call throughout the event. An Athletic Trainer should be on site whenever possible.

**9. Games Committee**

1. A Games Committee per WIAA guidelines is to be formed by the event manager prior to the event.
2. The Games Committee has the authority to listen to appeals and make decisions per contest rules. Games Committee decisions are final.

**10. ADVANCE INFORMATION TO PARTICIPATING SCHOOLS.** The event manager is responsible to send an information bulletin to participating school athletic directors. The information bulletin should cover items included in these guidelines and items specific to the event. The event manager is also responsible for ensuring posting of the information bulletin on the league and WCD websites.

**CHECK LIST FOR CONTEST AND TOURNAMENT MANAGERS**

Send out information bulletin to participating school athletic directors and ensuring posting on league and WCD websites.

Plan for tickets, ticket prices, and signs.

Arrange for ticket sellers, ticket takers, supervisors, and police or security where needed.

Arrange for media passes for those media covering the event.

Keep local media informed, report results, and upload results to league and WCD websites.

Arrange for school supervisory passes.

Plan for concessions where applicable.

Plan for parking and traffic control.

Reserve parking for teams.

Arrange for emergency services to be present or on call.

Arrange for public address system and announcer. Arrange introduction of participants and coaches.

Secure official scorekeeper.

Pay event expenses.

Complete tournament expense forms and return to SPSL Treasurer.

Order officials.

Secure needed equipment and awards.

Arrange for the presentation of awards if applicable.

**APPENDIX D**

**Supervision Expectations and Coverage Assignments**

**WIAA Member Schools are obligated to maintain proper crowd control at all interscholastic activities. The following guidelines have been established to ensure that supervisors know their role and fulfill this obligation. Athletic Directors are expected to share this information with admin and all supervisors.**

**Issues must be reported to the opposing school’s Athletic Director and District Athletic Director, if applicable, within 24 hours.**

**HOST SUPERVISORS**

1. Arrive on site at least 30 minutes prior to the contest.
2. Greet visiting supervisor and provide them with a League Supervisor’s Badge and radio if radio is available.
3. Make sure that Event Management Guidelines in SPSL Handbook are being followed.
4. If visiting supervisor has not identified themselves by the event start time, make an announcement for them to report to a designated area (i.e. “would the Lindbergh supervisor please report to the scorer’s table”).
5. Be easily identifiable through use of the supervisor’s badge.
6. Be active and visible in the student body cheering section during all contests to discourage problems.
7. Do not become too involved in watching the event, but be observant, active, and consistent in supporting and applying the rules and procedures of the school and of the WIAA regarding: inappropriate comments, noise makers, signs and posters, sharing of time and/or competition floor by auxiliary groups (bands, pom pom, cheer squads, etc.), no continuous standing in non-designated student sections, etc.
8. Be willing to approach students and/or community representatives who display inappropriate behavior. Give these individuals a yellow unacceptable behaviors card as a warning if needed.
9. Notify visiting supervisor/staff of potential problems (or problem individuals.)
10. Be of assistance as requested by the facility staff or game management staff.
11. Assist in the orderly flow of traffic of fans entering and exiting the facility.
12. Foster the traits of good sportsmanship.
13. Monitor both teams as they exit the playing area.
14. Make sure that visiting teams are escorted to the locker-room and/or to their bus after the game.
15. Stay on duty at least until the opposing team/fan base is off site.

**VISITING SUPERVISORS**

1. Arrive on site prior to start time for the contest.
2. **Identify yourself as the “supervisor” to the people at the ticket window (or to someone if tickets are not being sold), ask them to introduce you to the home supervisor and pick up your supervisor’s badge.**
3. Be easily identifiable through use of the supervisor’s badge.
4. Be active and visible in the student body cheering section during all contests to discourage problems.
5. Not become too involved in watching the event, but be observant, active, and consistent in supporting and applying the rules and procedures of the school and of the WIAA regarding inappropriate comments, noise makers, signs, and posters, sharing of time and/or competition floor by auxiliary groups (bands, pom pom, cheer squads, etc.), no continuous standing, etc.
6. Be willing to approach students and/or community representatives who display inappropriate behavior. Give these individuals a yellow unacceptable behaviors card as a warning if needed.
7. Notify home supervisor/staff of potential problems (or problem individuals.)
8. Be of assistance as requested by the facility security staff or tournament management staff.
9. Assist in the orderly flow of traffic of fans entering and exiting the facility.
10. Foster the traits of good sportsmanship.
11. Monitor your team as they exit the playing area.
12. **Make sure all players are supervised from the locker room to the bus (or cars if bus is not provided).**
13. Stay on duty until your team, students, and majority of adults are off site.
14. Return supervisor’s badge and request an escort to your vehicle if necessary.

|  |  |  |  |
| --- | --- | --- | --- |
| **South Puget Sound League Event Supervision** | | | |
| **Season** | **Sport** | **Location** | **Who** |
| Fall | Cross Country | Home and Away | Designated Supervisor |
| Fall | Football Junior Varsity | Home and Away | Designated Supervisor |
| Fall | Football Varsity | Home and Away | Administrator |
| Fall | Golf | Home and Away | Designated Supervisor |
| Fall | Soccer - Girls Junior Varsity | Home and Away | Designated Supervisor |
| Fall | Soccer - Girls Varsity | Home | Administrator |
| Fall | Soccer - Girls Varsity | Away | Designated Supervisor |
| Fall | Swim/Dive | Home and Away | Designated Supervisor |
| Fall | Tennis - Boys | Home and Away | Designated Supervisor |
| Fall | Volleyball Junior Varsity | Home and Away | Designated Supervisor |
| Fall | Volleyball Varsity | Home | Administrator |
| Fall | Volleyball Varsity | Away | Designated Supervisor |
| Winter | Basketball – Boys & Girls Junior Varsity | Home and Away | Designated Supervisor |
| Winter | Basketball - Boys Varsity | Home and Away | Administrator |
| Winter | Basketball – Girls Varsity | Home | Administrator |
| Winter | Basketball - Girls Varsity | Away | Designated Supervisor |
| Winter | Gymnastics | Home/Away | Admin Home/Designee Away |
| Winter | Swim/Dive | Home and Away | Designated Supervisor |
| Winter | Wrestling | Home | Administrator |
| Winter | Wrestling | Away | Designated Supervisor |
| Spring | Baseball Varsity and Junior Varsity | Home and Away | Designated Supervisor |
| Spring | Soccer - Boys Junior Varsity | Home and Away | Designated Supervisor |
| Spring | Soccer - Boys Varsity | Home | Administrator |
| Spring | Soccer – Boys Varsity | Away | Designated supervisor |
| Spring | Softball Varsity and Junior Varsity | Home and Away | Designated Supervisor |
| Spring | Tennis - Girls | Home and Away | Designated Supervisor |
| Spring | Track and Field | Home and Away | Designated Supervisor |

1. *Each event must have an identifiable supervisor who responds immediately to issues and/or emergencies.*
2. *In some low number/low spectator sports the supervisor could potentially be one of the coaches.*
3. *Sports that attract a large crowd may require multiple supervisors and should be staffed accordingly.*

*APPENDIX E*

**PROCESS TO REQUEST LEAGUE MEMBERSHIP**

1. Written request to athletic directors for membership consideration.
2. Athletic directors may request an oral presentation by schools seeking membership.
3. Acceptance or denial recommendation from league athletic directors to league principals.
4. League principals vote to accept or deny membership.
5. Schools seeking membership will be notified in writing of acceptance or denial with a brief explanation provided to those who have been denied.
6. An entry fee of $500 will be charged to schools accepted to the league.
7. A school denied membership may appeal to the West Central District Board.

**CRITERIA FOR MEMBERSHIP CONSIDERATION**

1. School Enrollment
2. Current enrollment.
3. Future enrollment trends.
4. Athletic Program Offerings
5. District athletic philosophy.
6. Athletic program levels.
7. School grade level structure.
8. District/Community Issues
9. Travel/proximity.
10. Rivalries/community connection.
11. League Issues
12. Balance.
13. Scheduling issues.
14. Facility issues.
15. Post-season allocations.
16. Willingness to accept leadership roles (i. e. sport commissioner duties, tournament host).